

PsPM course session 6: Respiration & startle eyeblink

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07.05.2020

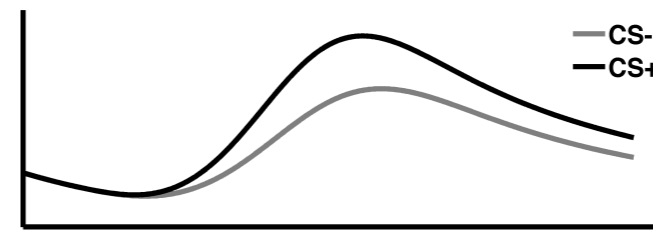
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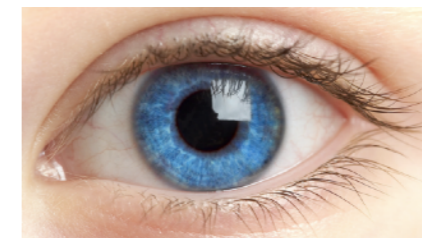
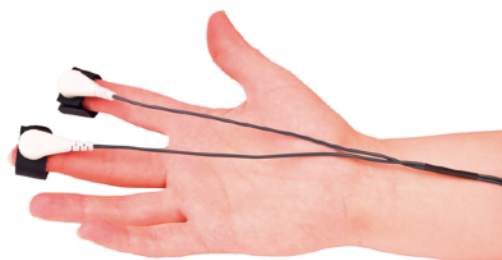
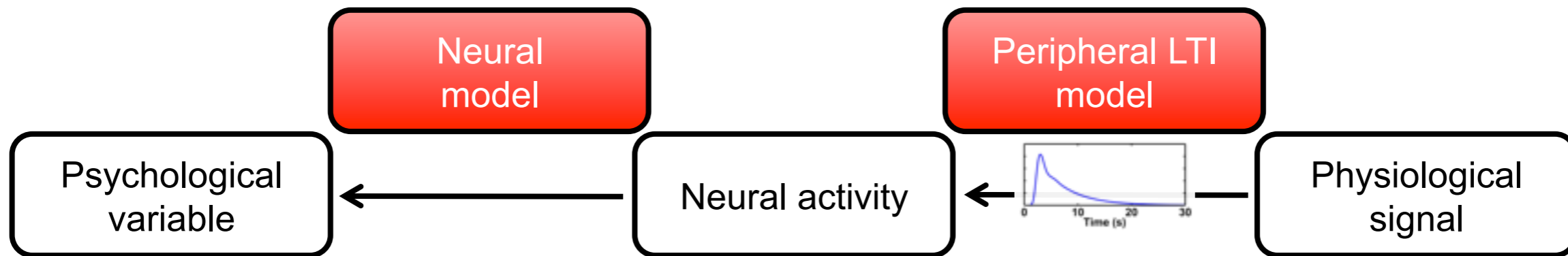
The "best possible" approximation to the true psychological variable.

Memory difference between CS+/CS-?

Lecture 7: 14.05.2020



Lecture 2: 09.04.2020



Lecture 3: 16.04.2020

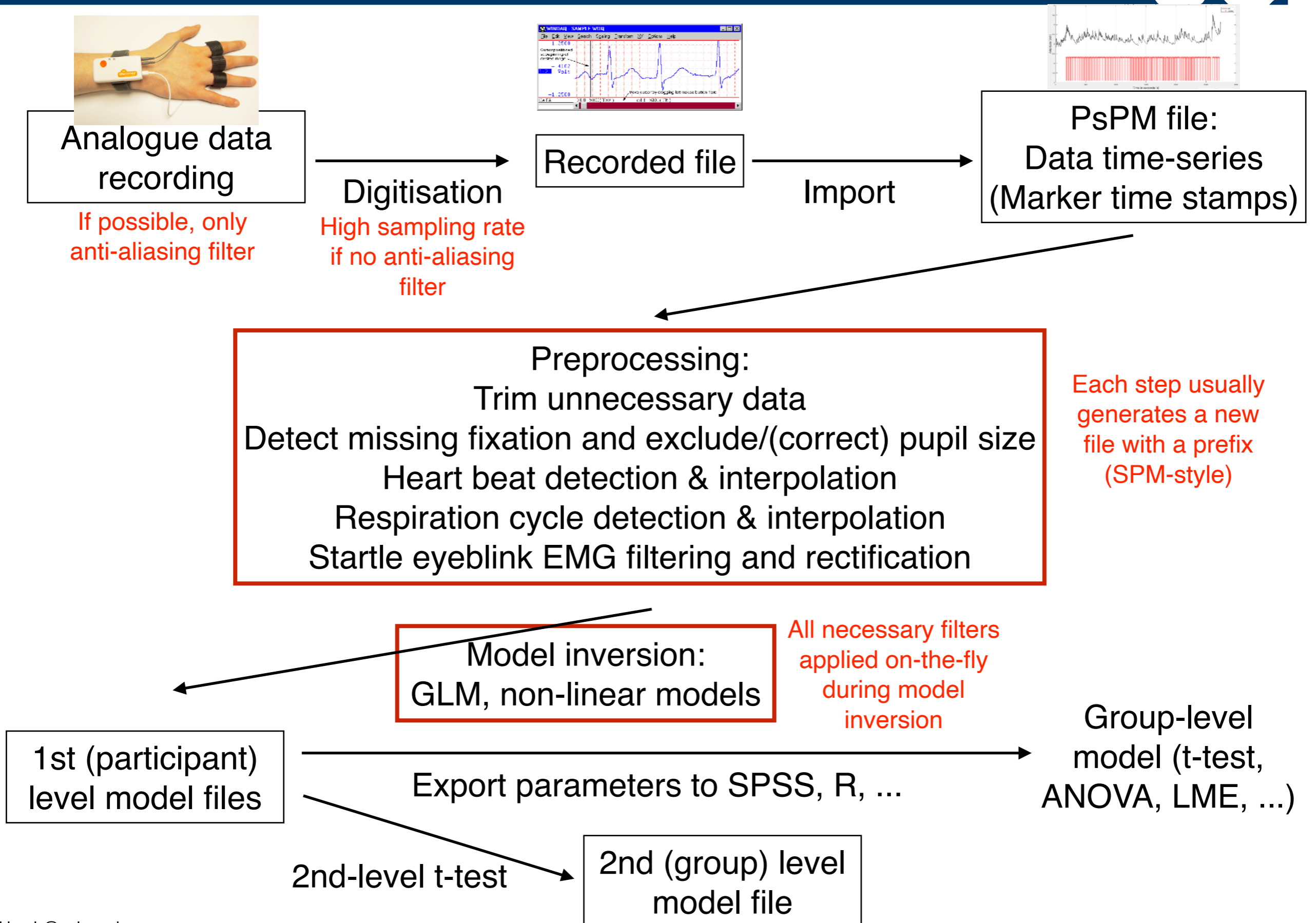
Lecture 5: 30.04.2020

Lecture 6: 07.05.2020

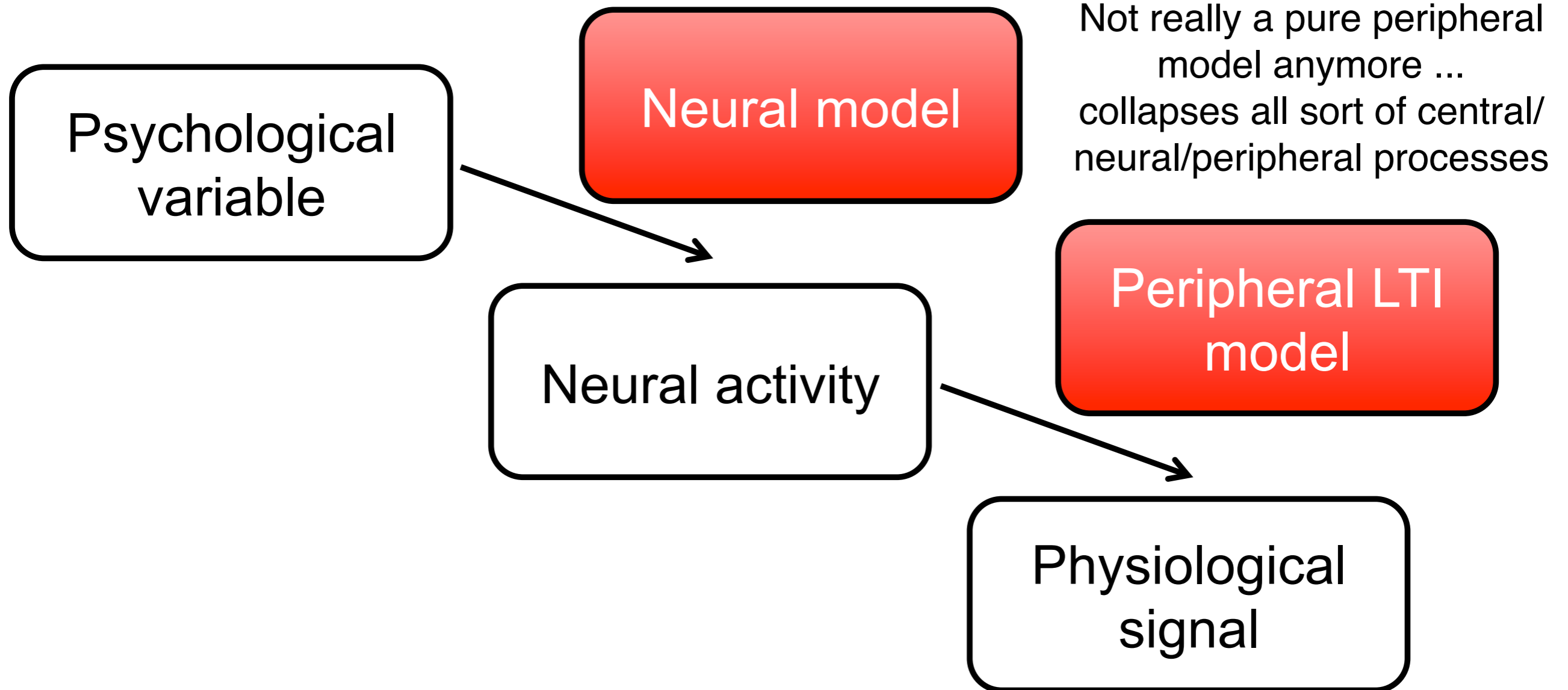
Lecture 4: 23.04.2020

Lecture 6: 07.05.2020

PsPM pipeline overview



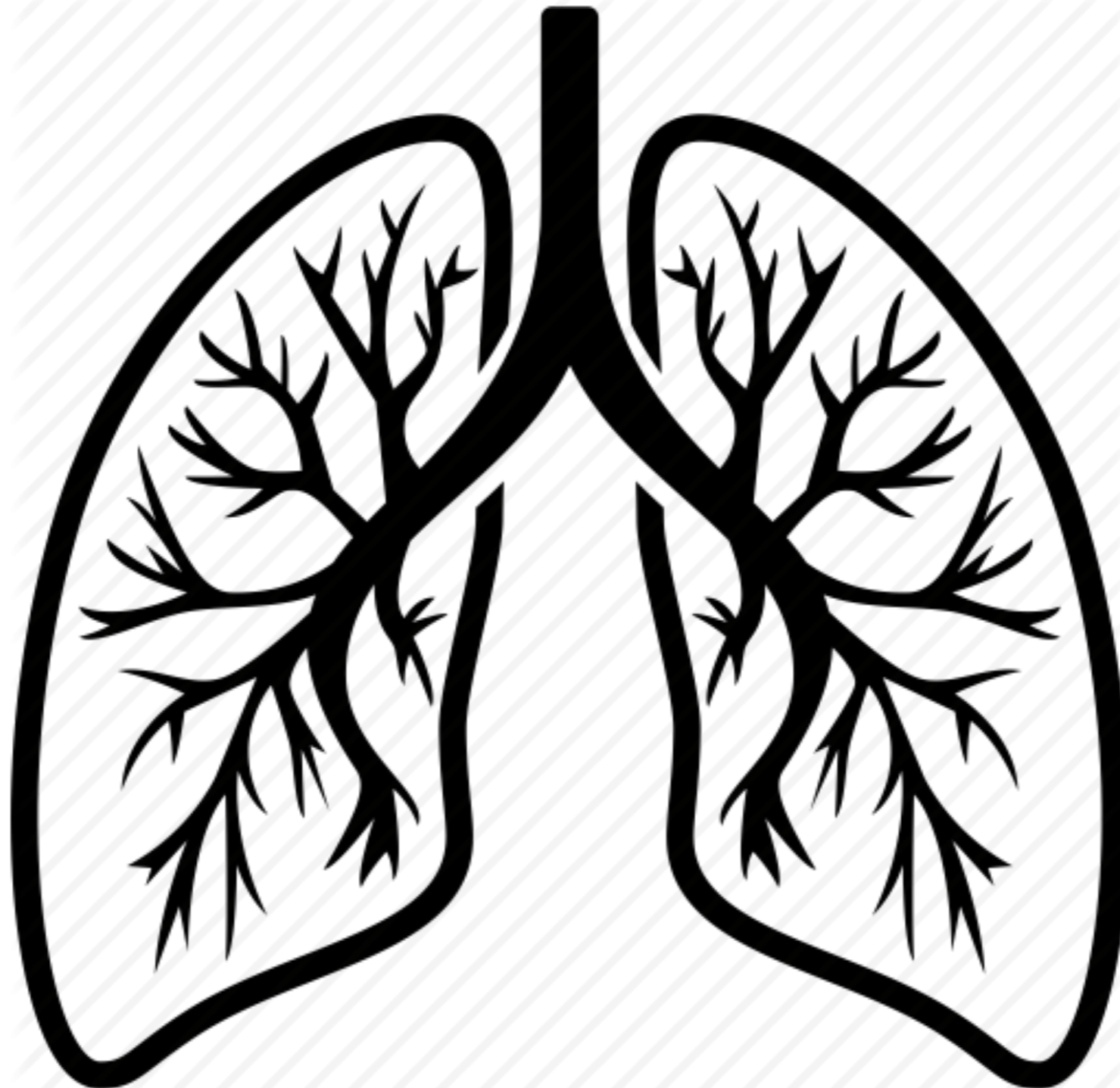
From now on really only a
"cognitive" model: a representation
of external stimulation

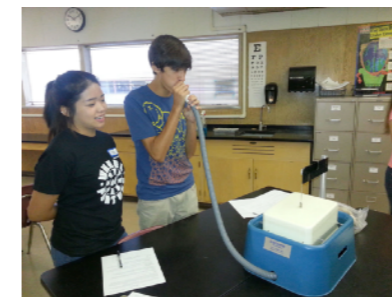
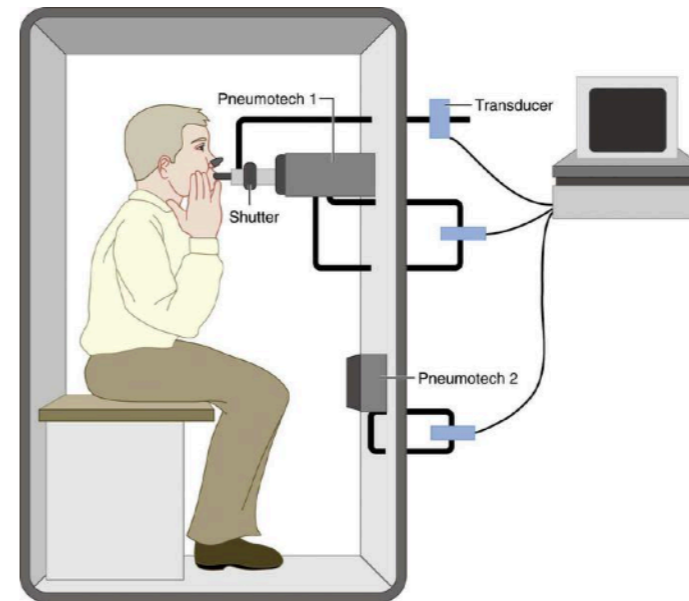
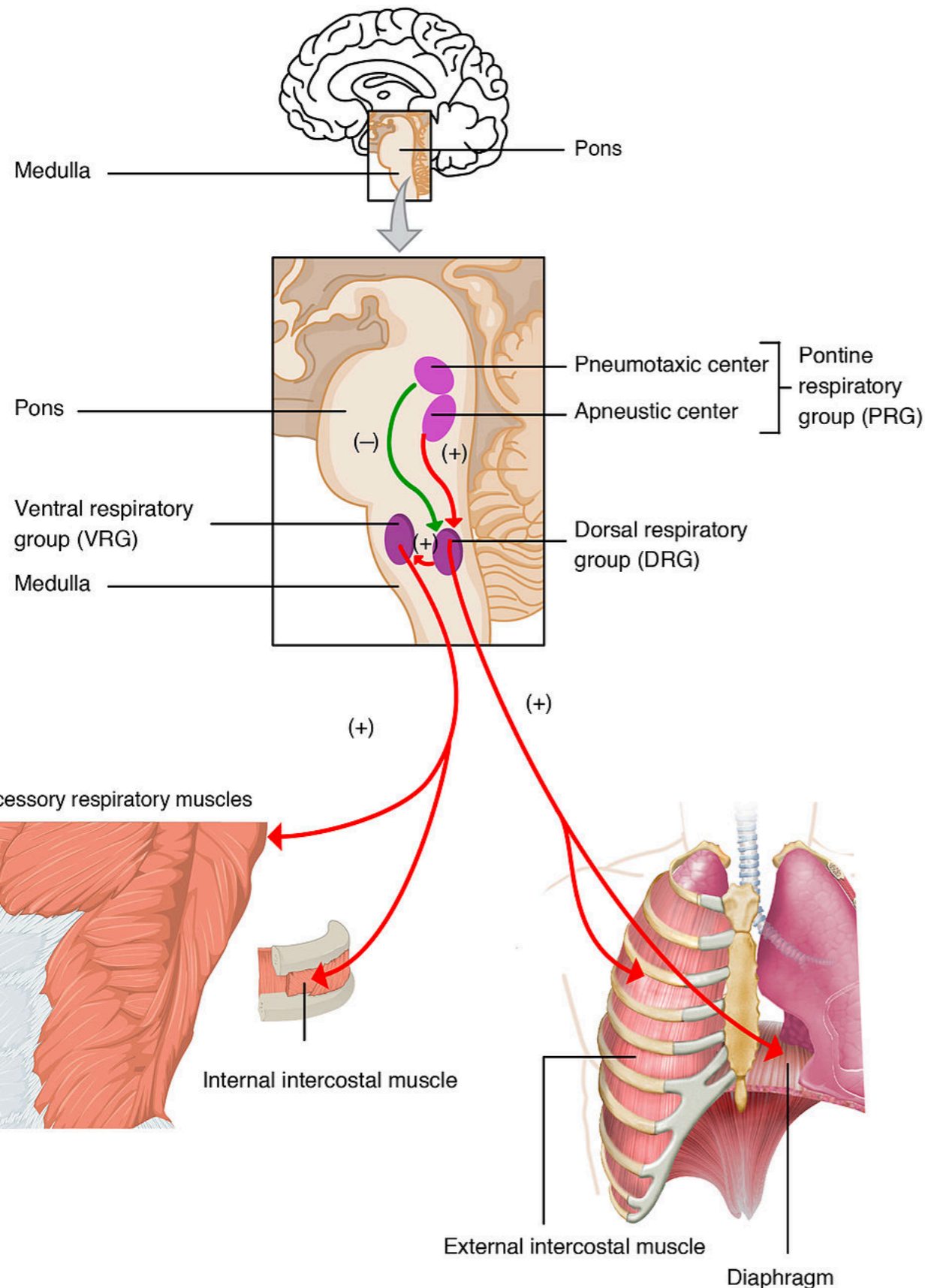


Not really a pure peripheral
model anymore ...
collapses all sort of central/
neural/peripheral processes

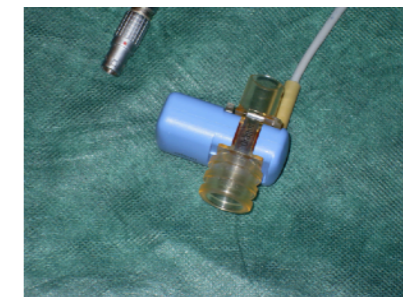
Respiration

Startle

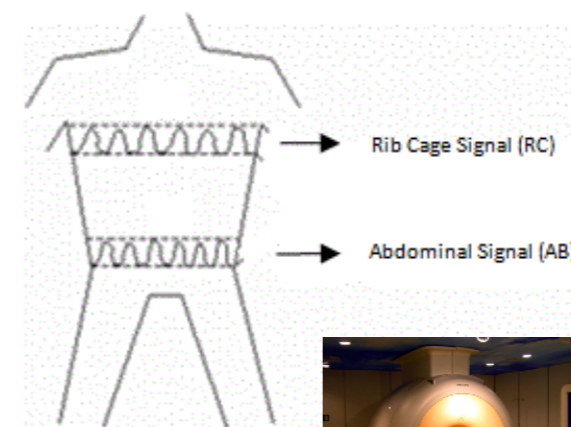




Spirometry



Capnography

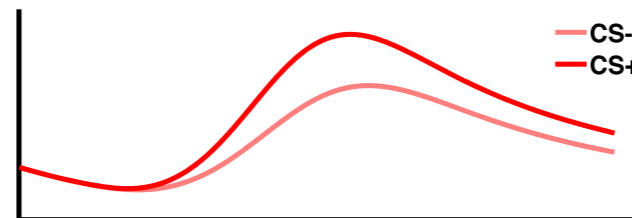
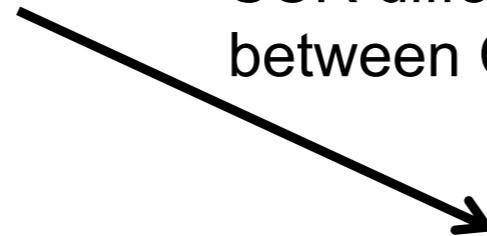


Plethysmography via single- or double-belt (chest & abdominal) system (pressure, airflow, frequency modulation)





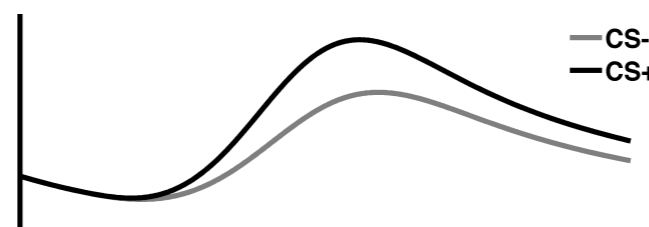
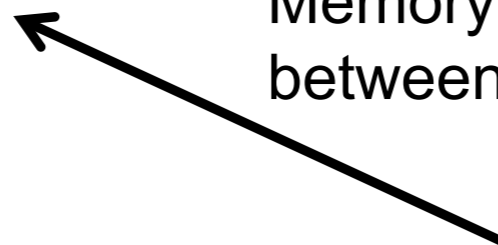
SCR difference
between CS+/CS-?



Forward perspective: does aversive memory influence SCR?



Memory difference
between CS+/CS-?



Inverse perspective: does my procedure establish aversive memory (measured by SCR)?

Respiratory responses over seconds to minutes

- Respiration patterns, gas exchange parameters, airway responses

Orienting response

- Conjecture: respiratory component specifically related to stimulus novelty [1]
- Measured by inspiratory pauses
- Termed "surprise" in [2]
- Empirical evidence weak

Respiratory startle

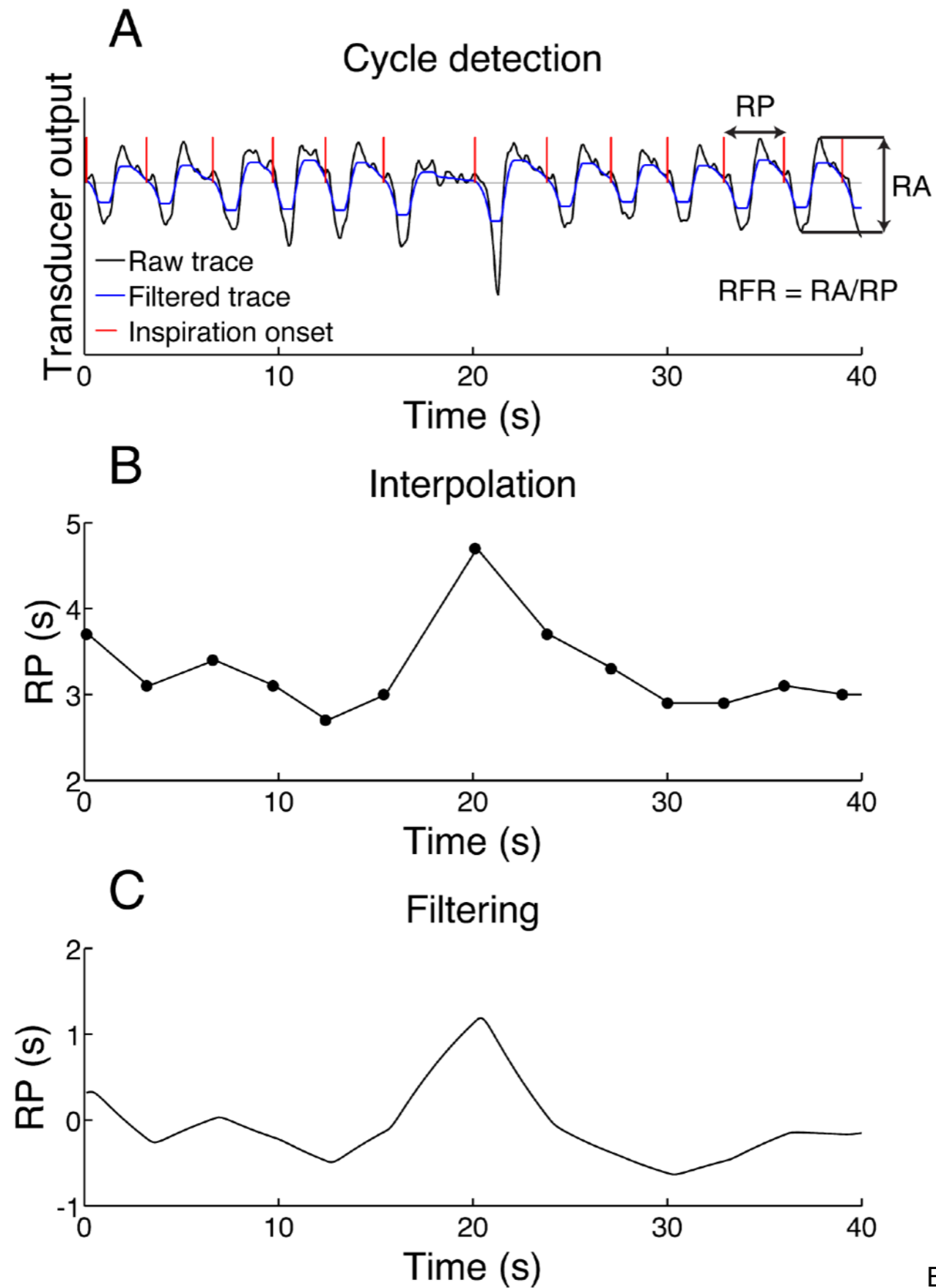
- “a short-latency [inspiratory] startle response, followed by a delayed phasic increase in depth and rate of breathing“ [2]

Respiration line length (RLL)

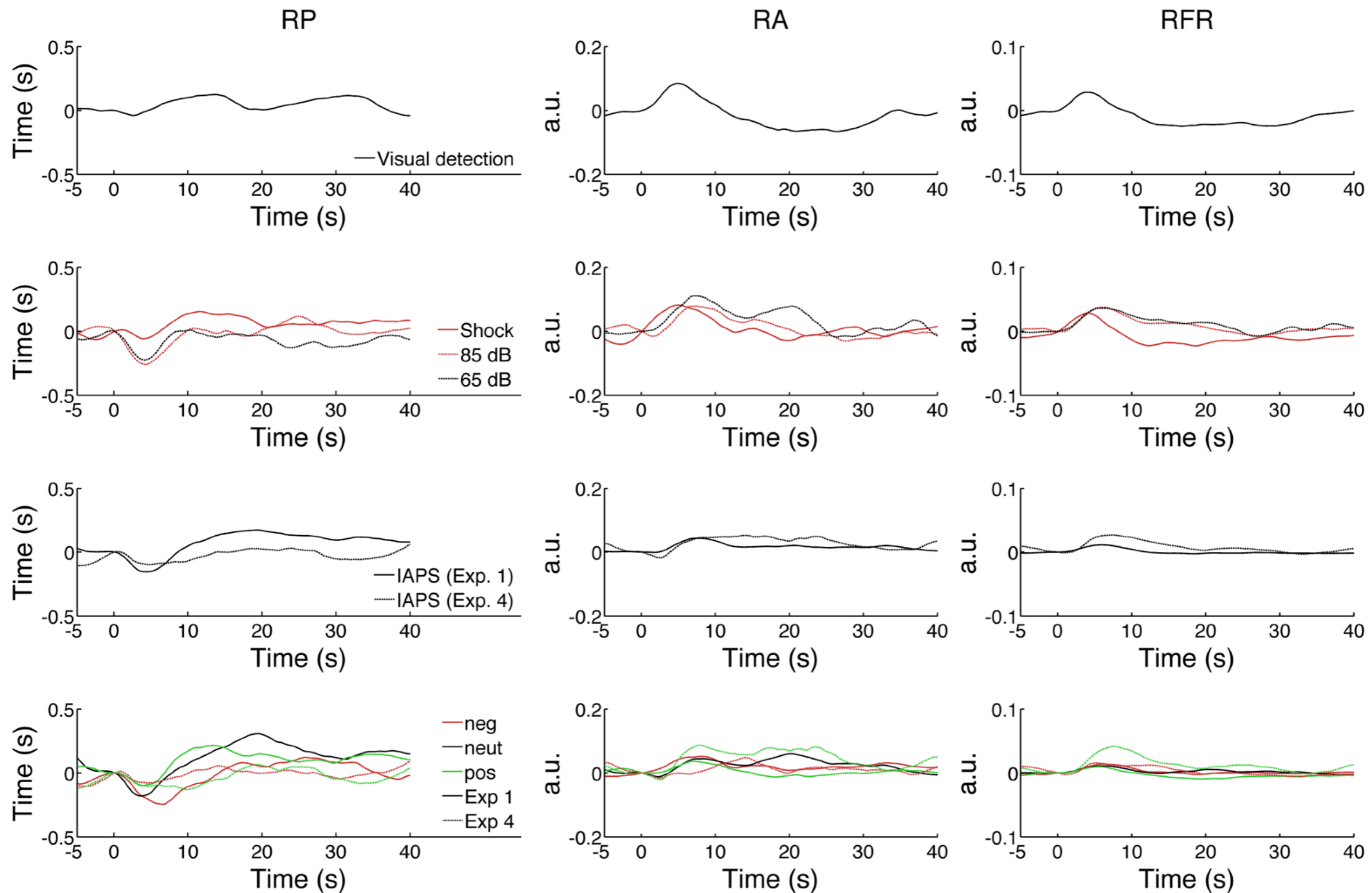
- Total length of the respiratory trace over 15 s
- Conjectured to discriminate between crime-relevant and -irrelevant items in concealed information test

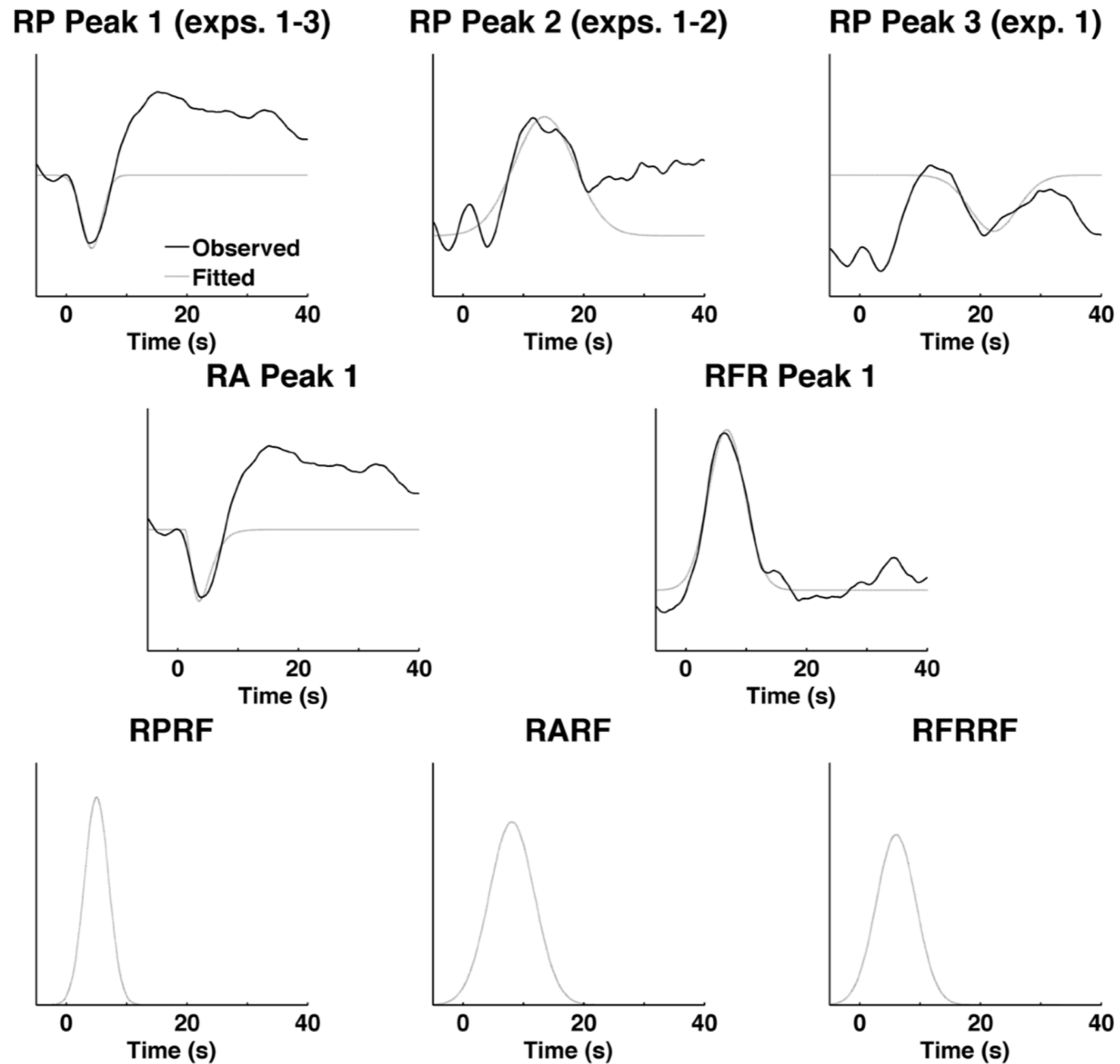
Fear conditioning

- Respiratory period and end-tidal CO₂ pressure [3]

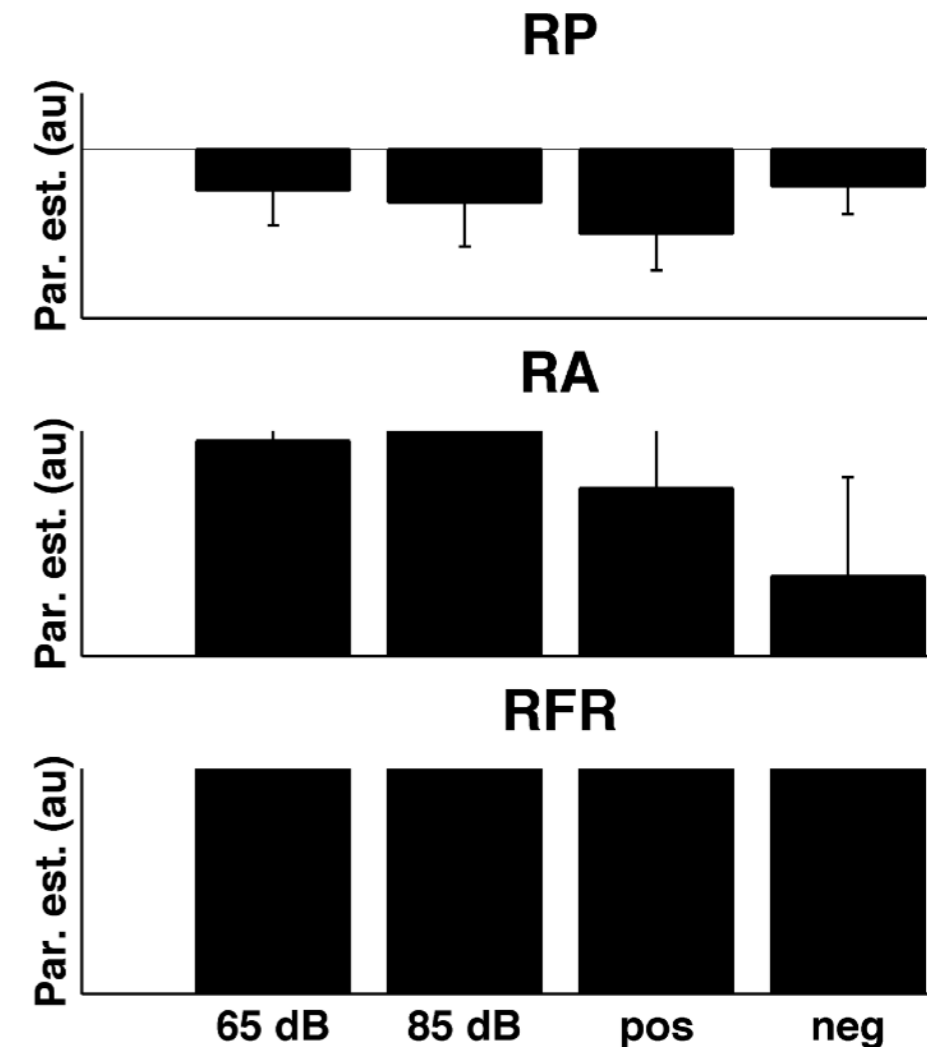


Evoked respiratory responses

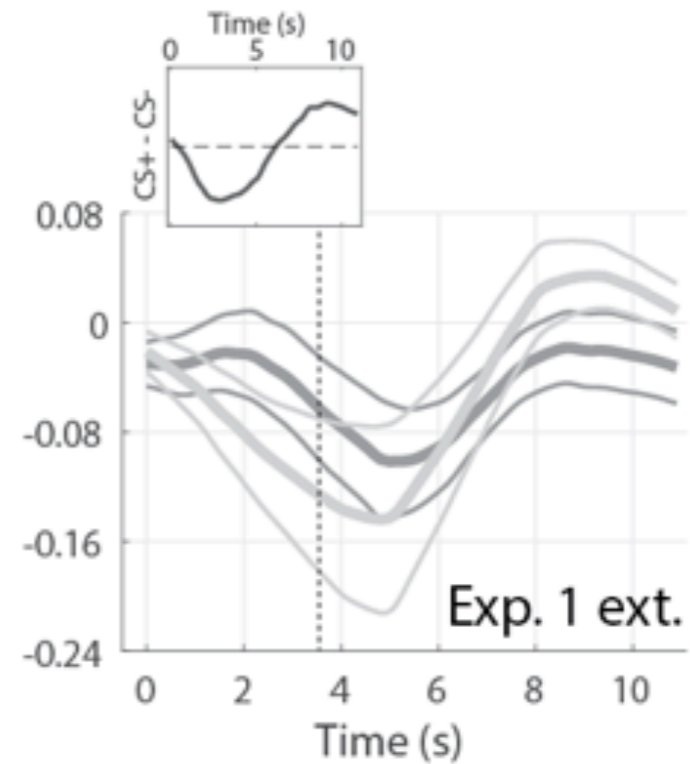
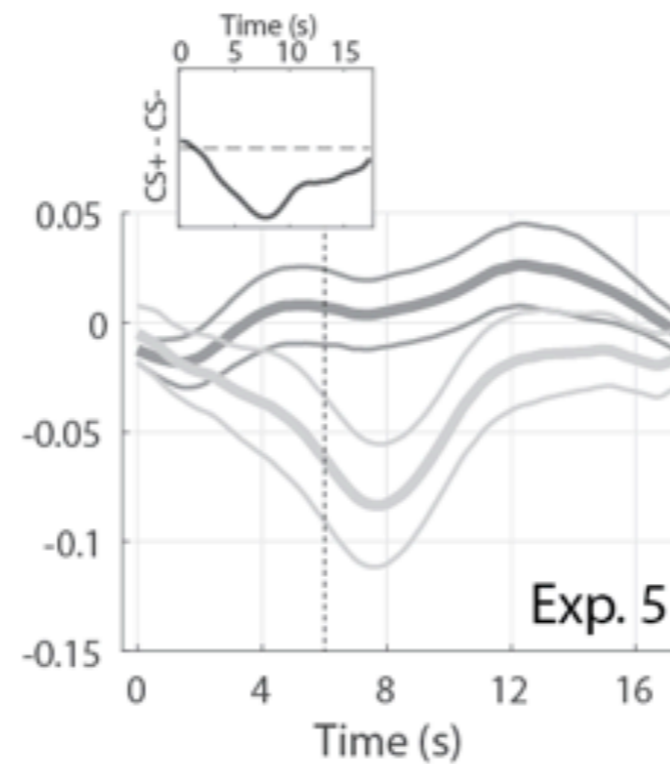
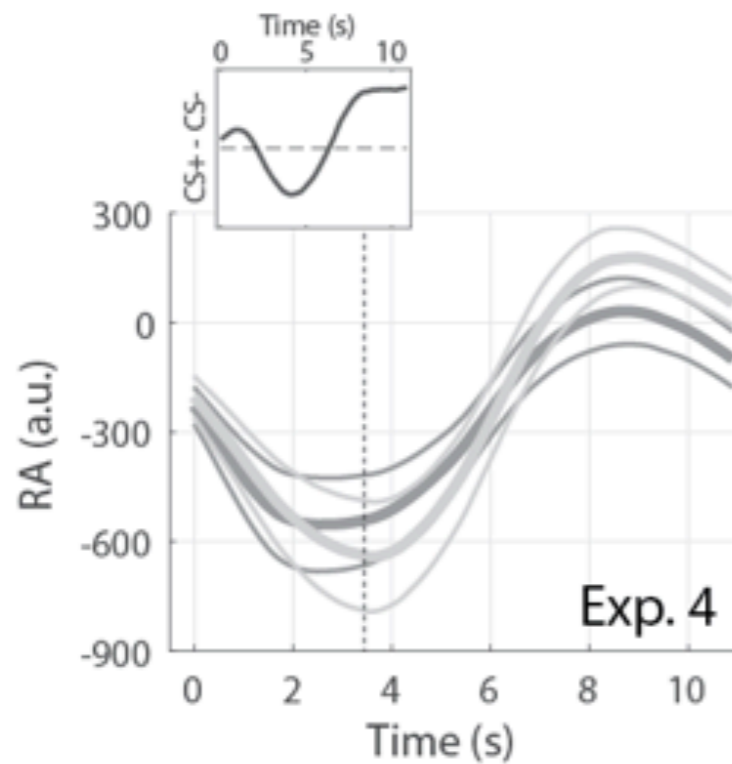
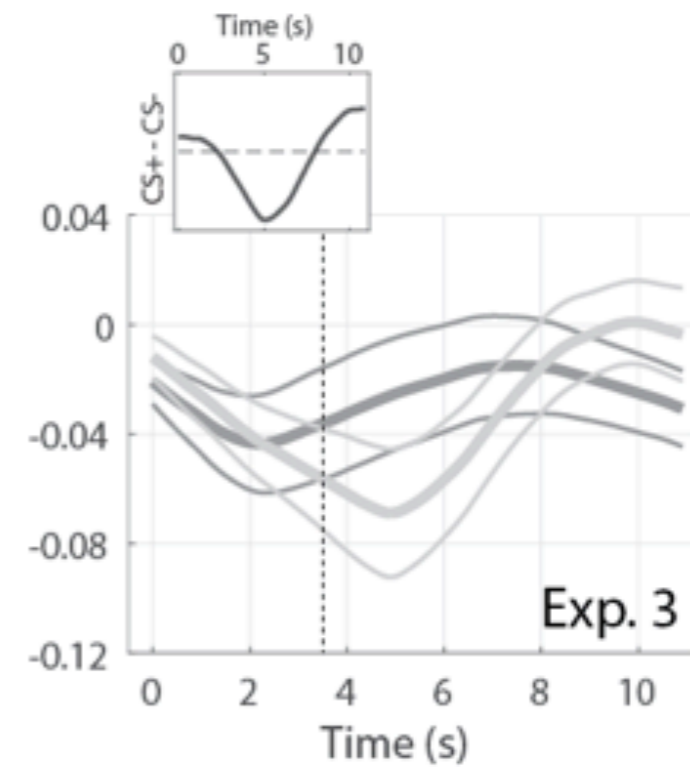
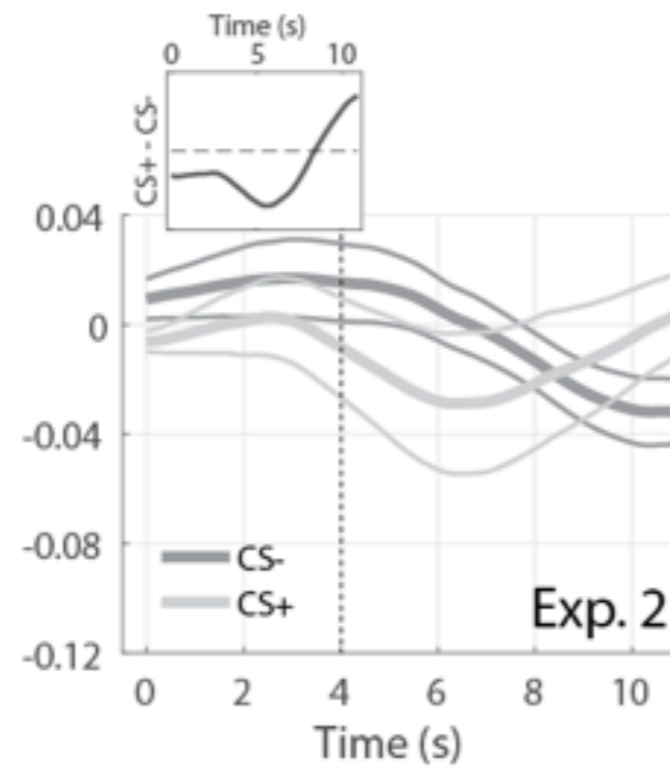
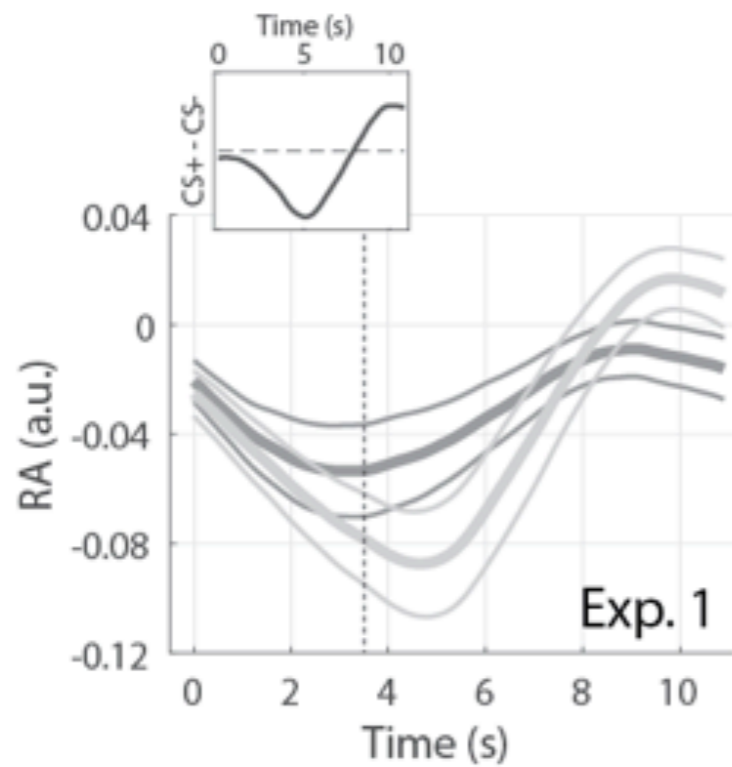


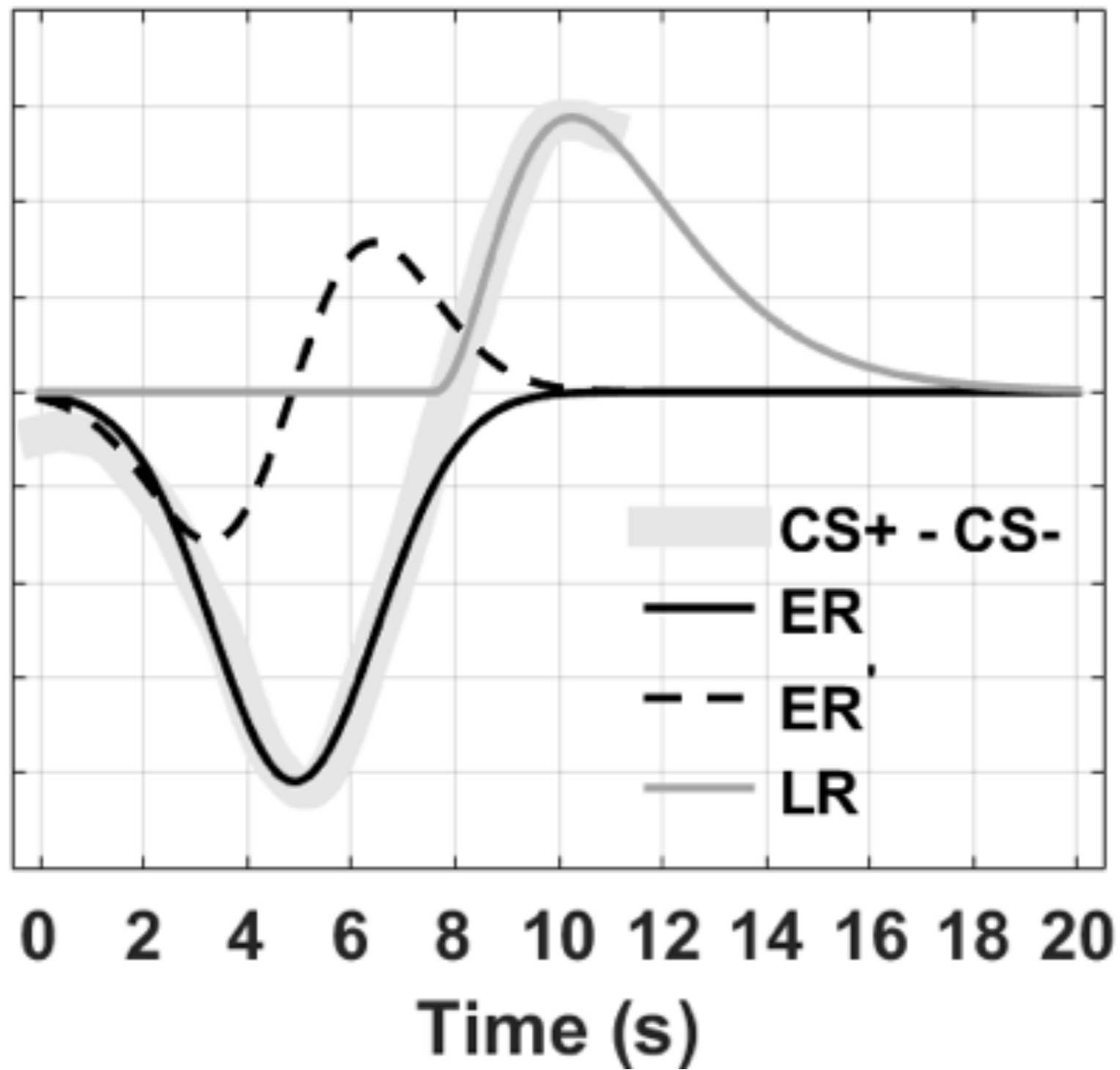


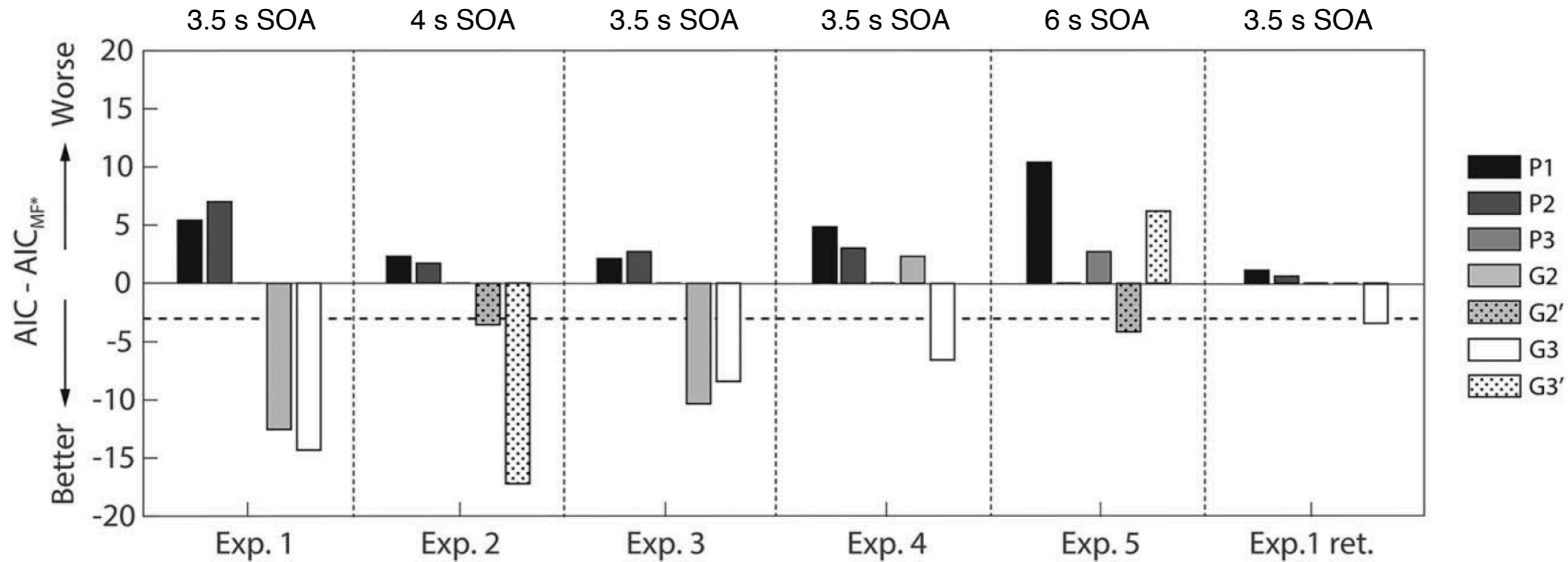
	Overall effect (intercept)	Aversive sounds vs. pictures	Aversive vs. non-aversive sounds	Events vs. non-events
Raw data				
RP	t(19) = -2.68 p = .015	t(19) = -0.65 n. s.	t(19) = -0.71 n. s.	t(19) = -2.26 p = .036
RA	t(19) = 1.89 p = .074	t(19) = 2.85 p = .010	t(19) = .088 n. s.	t(19) = 2.11 p = .048
RFR	t(19) = 4.91 p < .001	t(19) = 2.29 p = .034	t(19) = 1.31 n. s.	t(19) = 3.67 p = .002
Z-scored data				
RP	t(19) = -3.11 p = .006	t(19) = -0.83 n. s.	t(19) = -0.53 n. s.	t(19) = -2.68 p = .015
RA	t(19) = 2.74 p = .013	t(19) = 2.78 p = .012	t(19) = 1.18 n. s.	t(19) = 2.62 p = .017
RFR	t(19) = 5.17 p < .001	t(19) = 2.35 p = .030	t(19) = 1.35 n. s.	t(19) = 4.05 p < .001



Fear-conditioned RAR: data

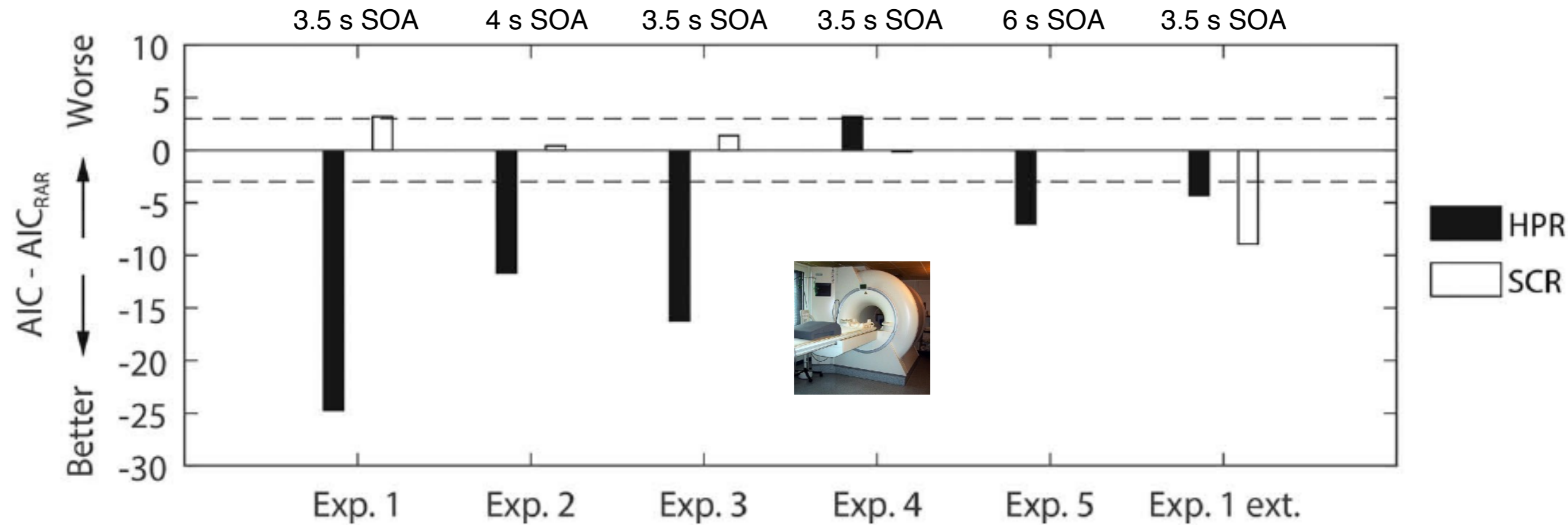


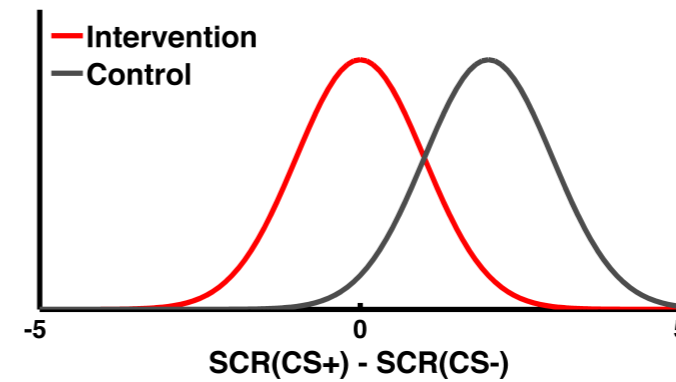
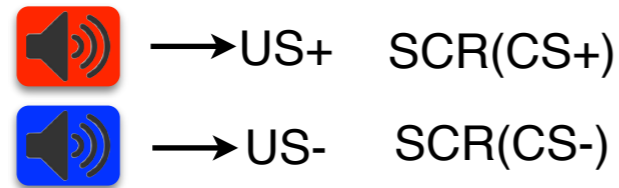




#	Model description
P1	Maximum variation from baseline
P2	Peak scoring
P3	Average in the 2–7 s window
G1	Canonical response
G2	$ER + \frac{dER}{dt}$
G3	$ER + LR$
G4	$ER + \frac{dER}{dt} + LR$

←← Best models in Experiment 1





	Measure	d	N*
	SCR peak scoring	0.44	514
	SCR model-based	0.75	174
	HPR model-based	0.97	108
	RAR model-based	0.61	268
	PSR peak scoring	0.60	278
	PSR model-based	0.82	150
	SEBR peak scoring	1.00	102
	SEBR model-based	1.17	74

*: Sample size required to achieve 80% power at $\alpha = .05$ in a one-tailed test, if intervention reduces fear memory at least 50% and has no variability (best-case scenario)

Filtering (done on-the-fly)

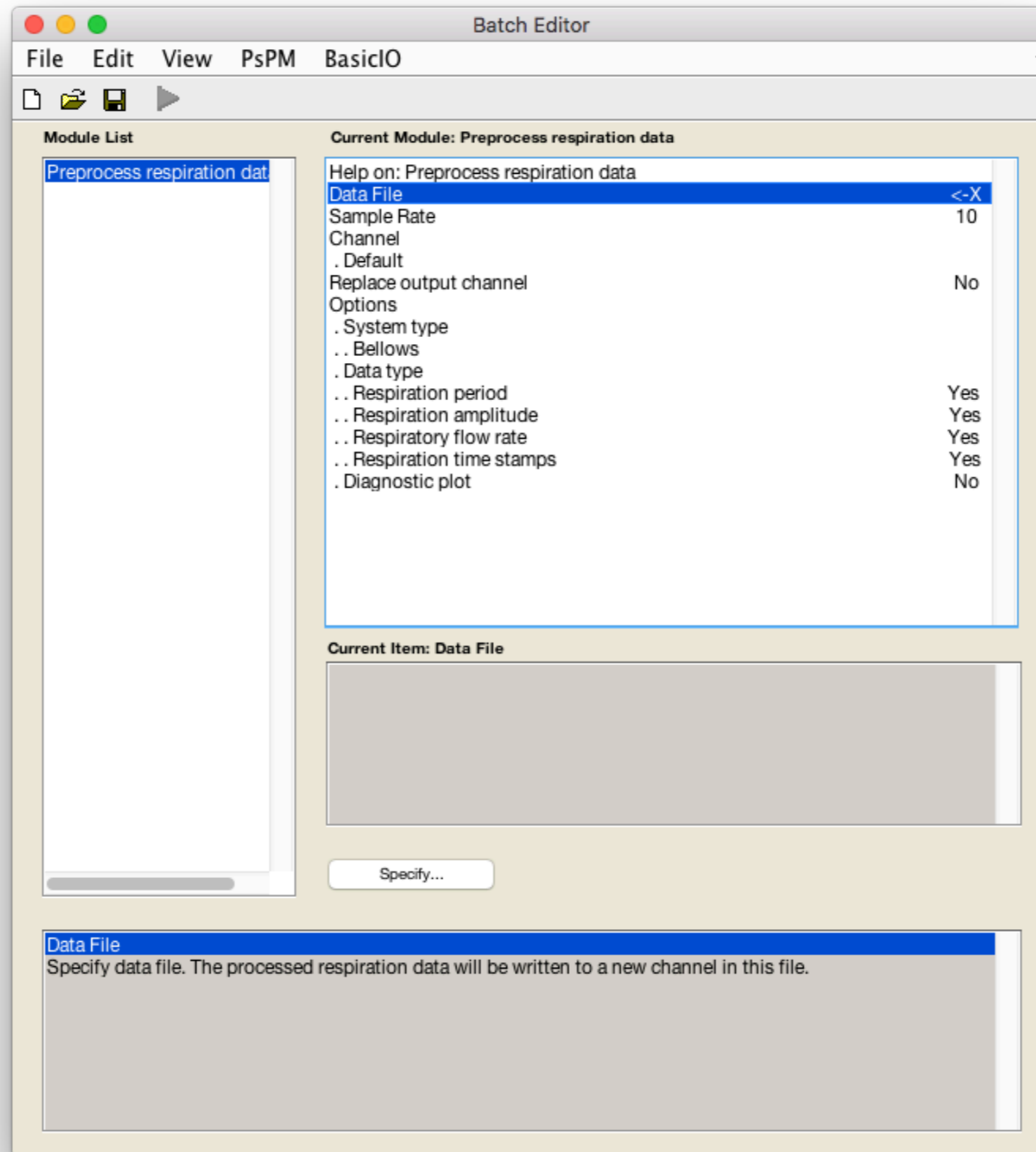
- Low-pass 1 Hz (evoked) or 2 Hz (FC), downsampling to 10 Hz
- High-pass filters not yet empirically optimised on independent data:
 - evoked RP: 0.01 Hz unidirectional
 - evoked RFR: 0.001 Hz unidirectional
 - evoked RA: 0.001 Hz unidirectional
 - fear-conditioned RA: 0.01 Hz bidirectional

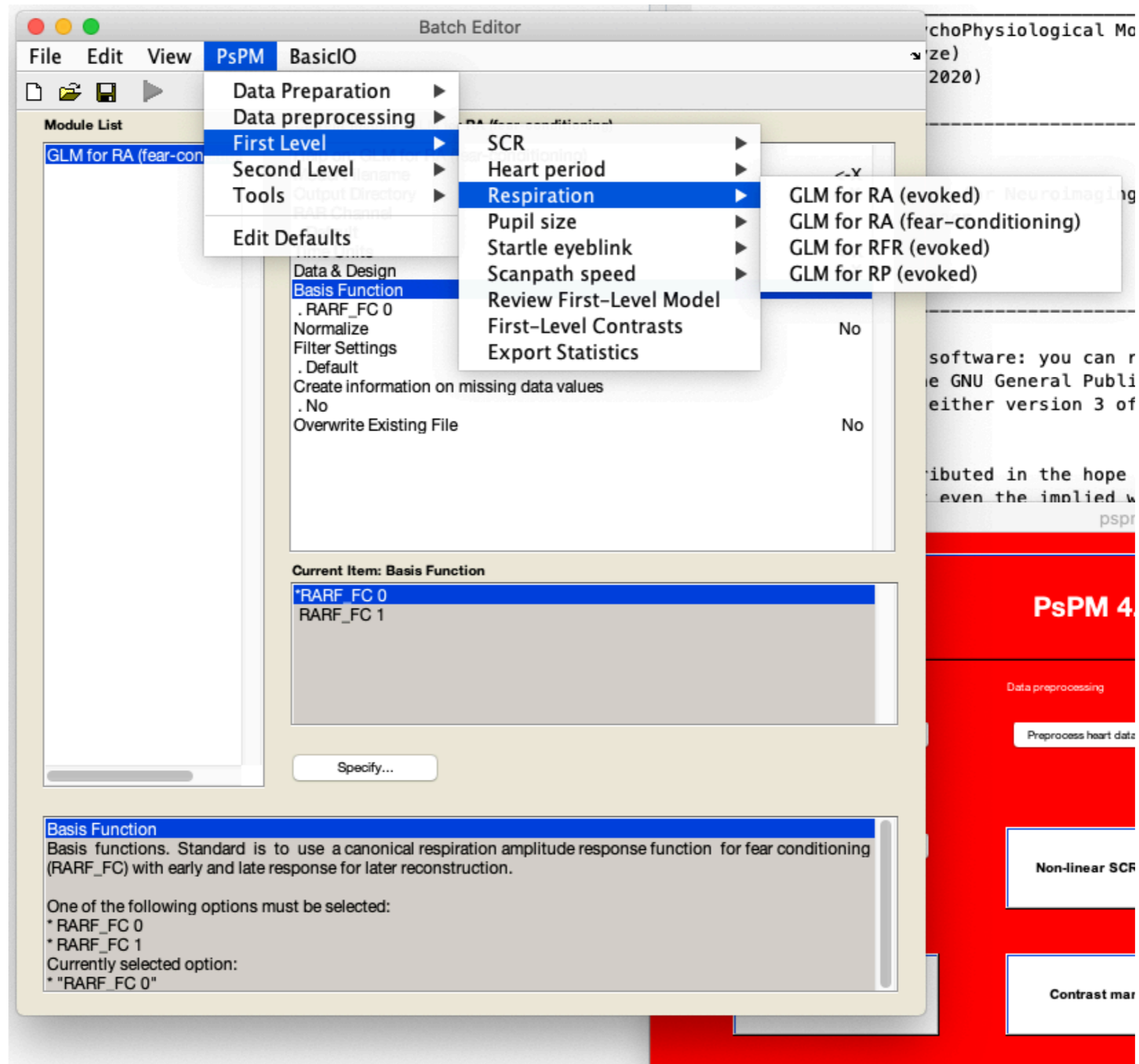
Response function

- Canonical RF for evoked RP, RFR, RA, interpretable for individual conditions (possibly best with time derivative for RA & RFR)
- Canonical RF for fear-conditioned RA, interpretable for condition differences, no obvious relation to RF for evoked RA
- Best RF for short SOA fear-conditioned RA: early+late component, possibly US-locked, but needs more testing for long SOAs

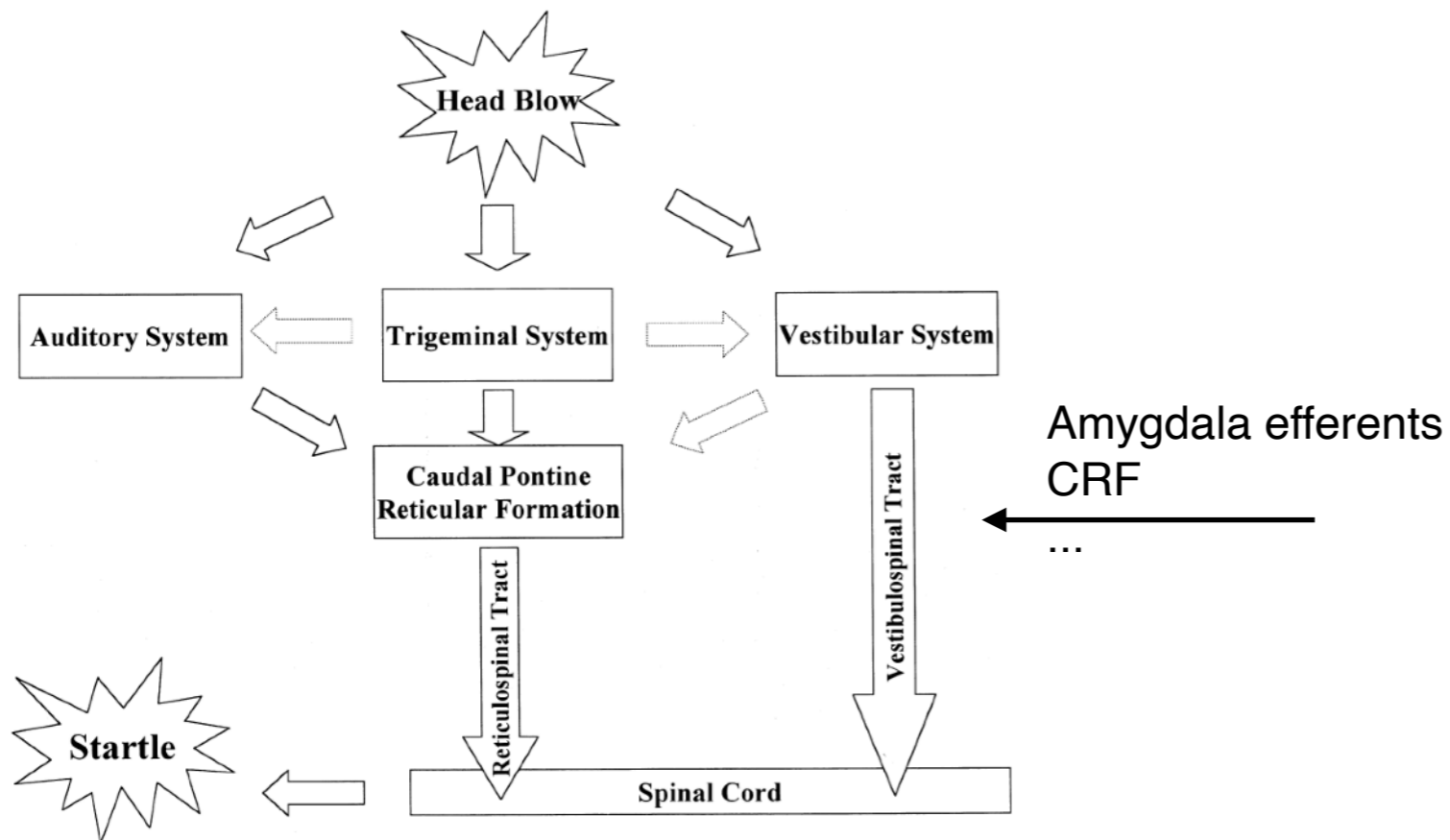
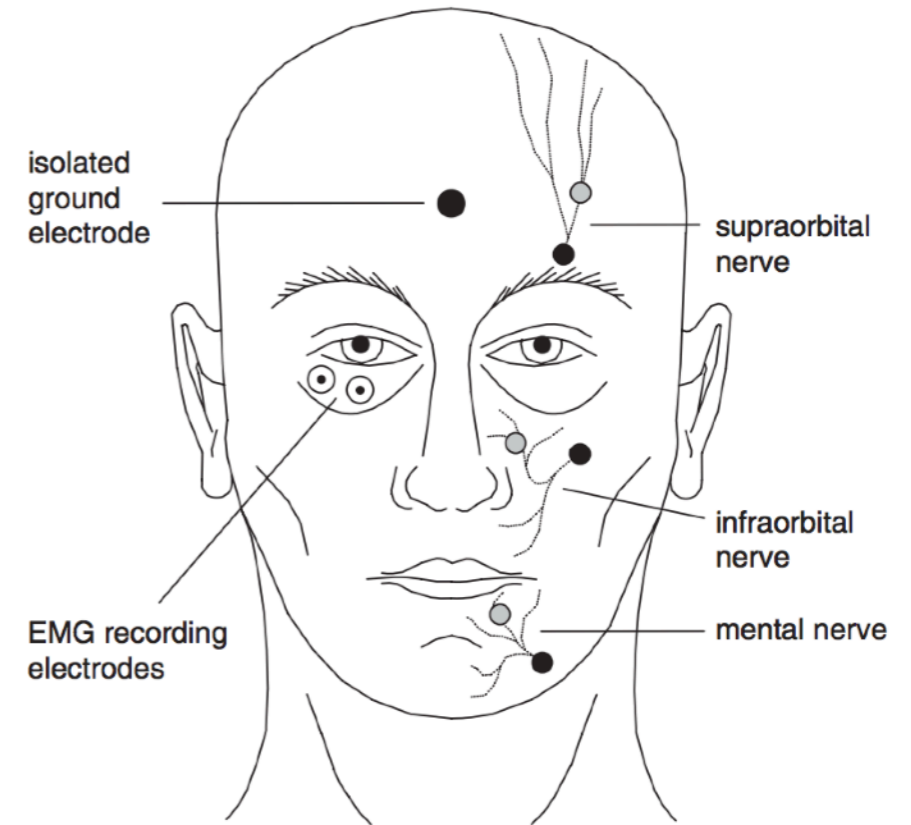
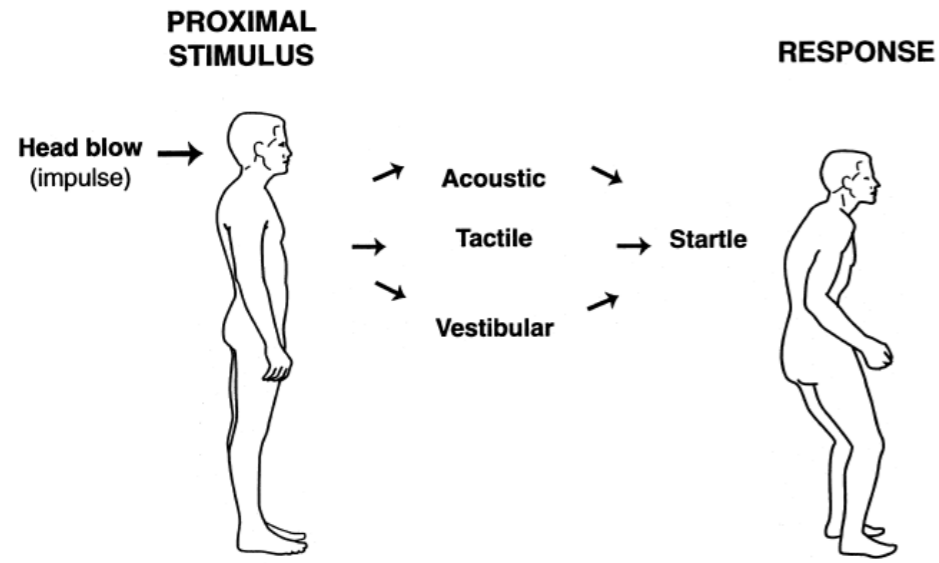
Conclusion & open questions

- Inference on psychological variables still unclear for evoked responses
- Fear-conditioned RA model requires independent optimisation and validation





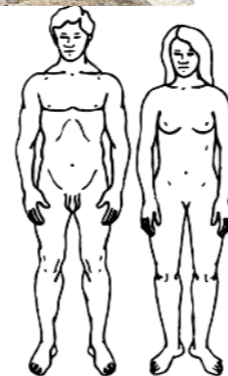






Fear-potentiated startle (Brown et al. 1951)

- During CS+ presentation
- In fear-conditioned context
- After prior exposure to foot shocks
- Darkness (rodents: brightness)



Increased startle:

Imagination of negative events
Anticipation of negative events
Instruction to expect electric shock
Presentation of aversive images

Anticipation of financial reward and positive images
Instructed attention

Reduced startle:

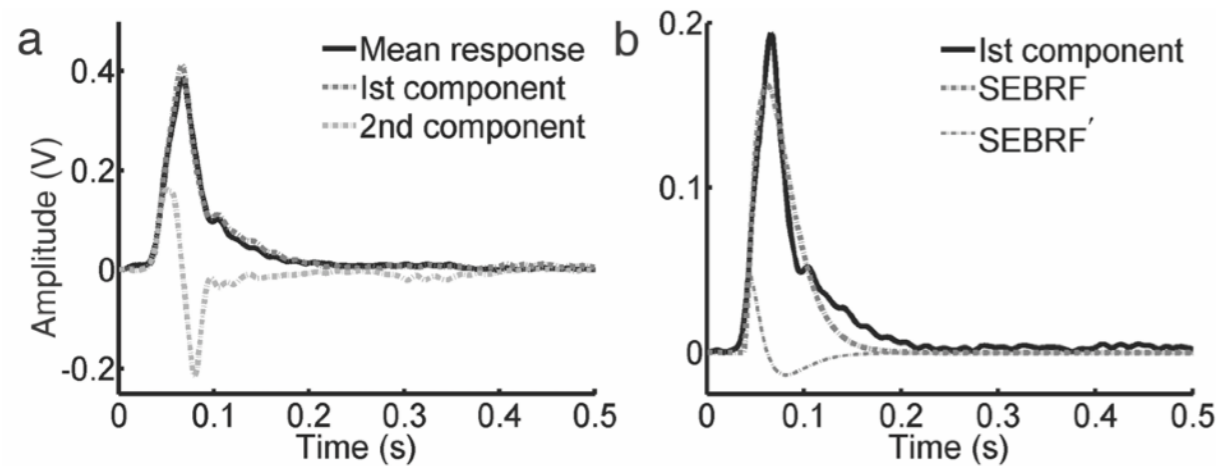
Presentation of pleasant images

Motivational Priming Model

Motivational states facilitate compatible reflexes (Lang et al. 1990)

Cost minimisation model

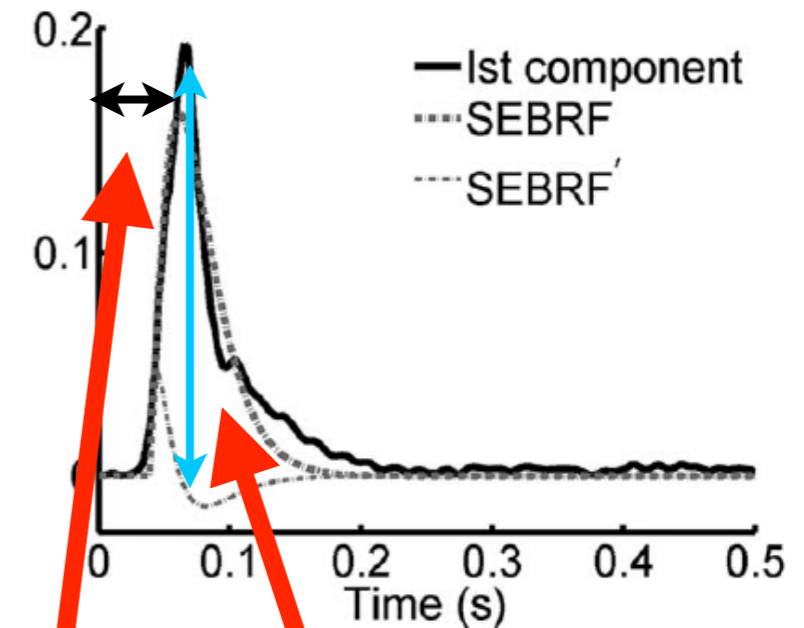
Startle magnitude minimises sum of metabolic and opportunity cost, and survival utility (Bach 2015)



Development data set (25 startle sounds in 20 participants)

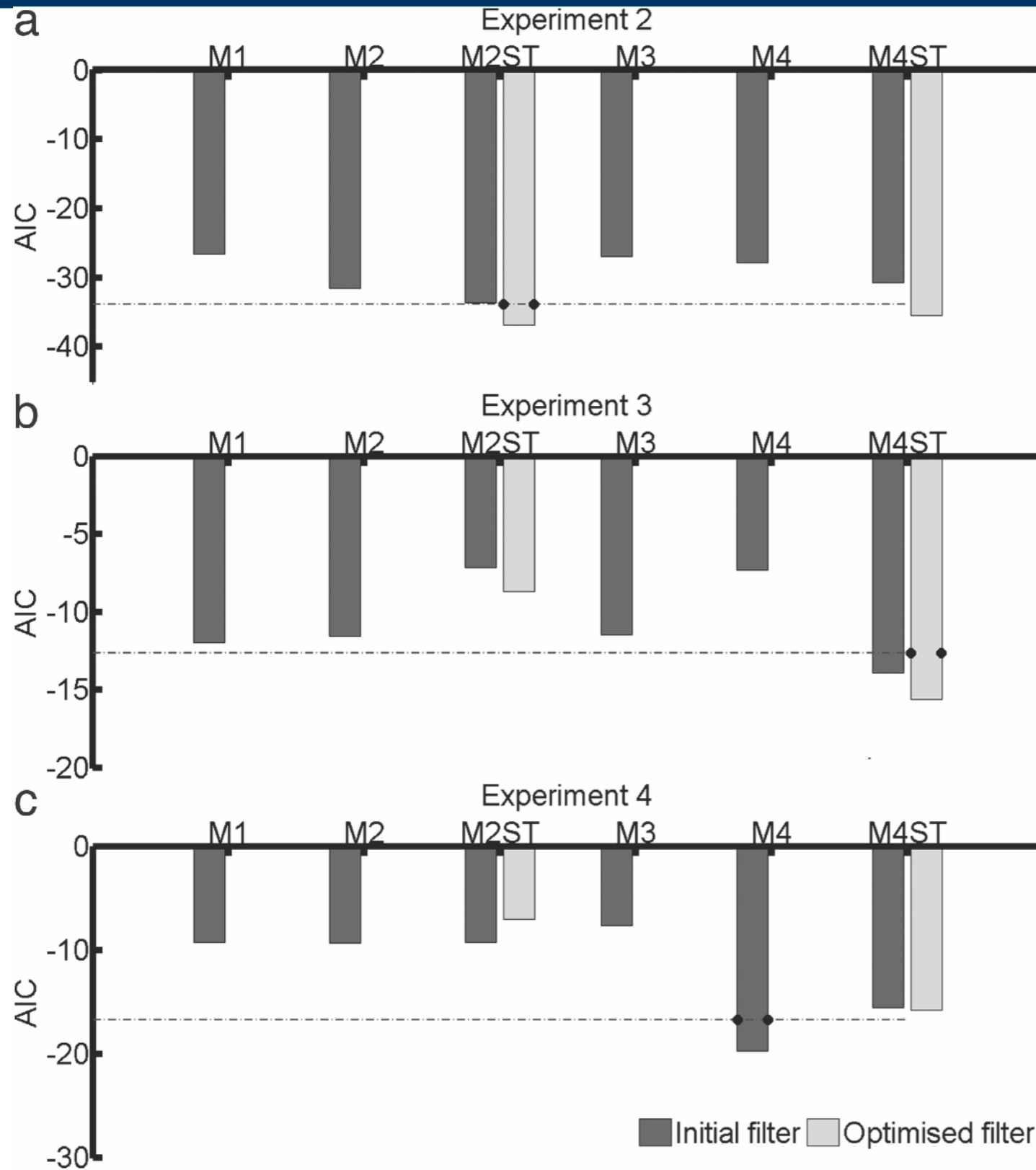
- First PC explains ~60% variance

M1	SEBRF	
M2 (ST)	SEBRF + time derivative	ST: single trial
M3	SEBRF + late component	
M4 (ST)	SEBRF with flexible latency	ST: single trial



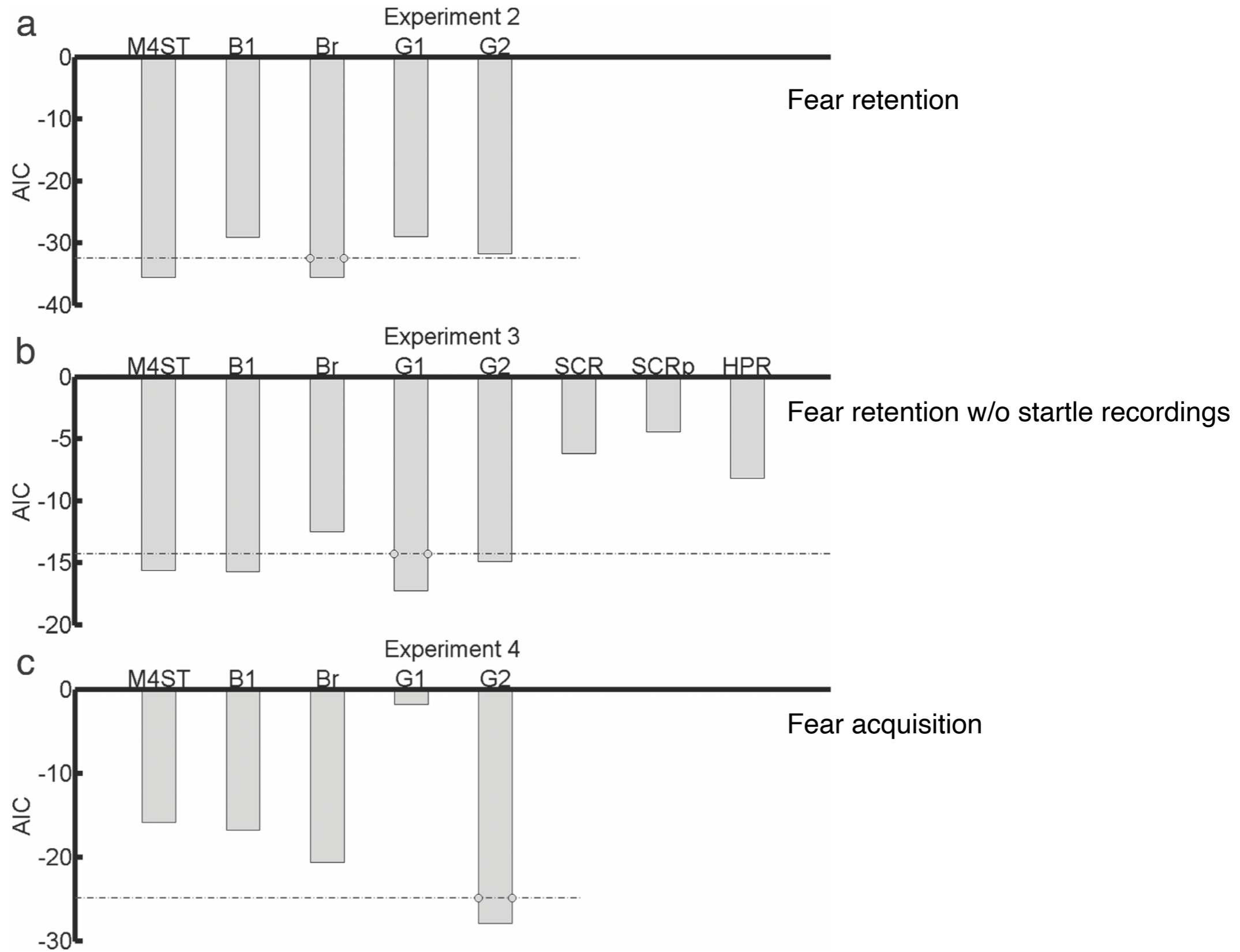
1. pass: Dictionary matching
(i.e. grid search for latency)

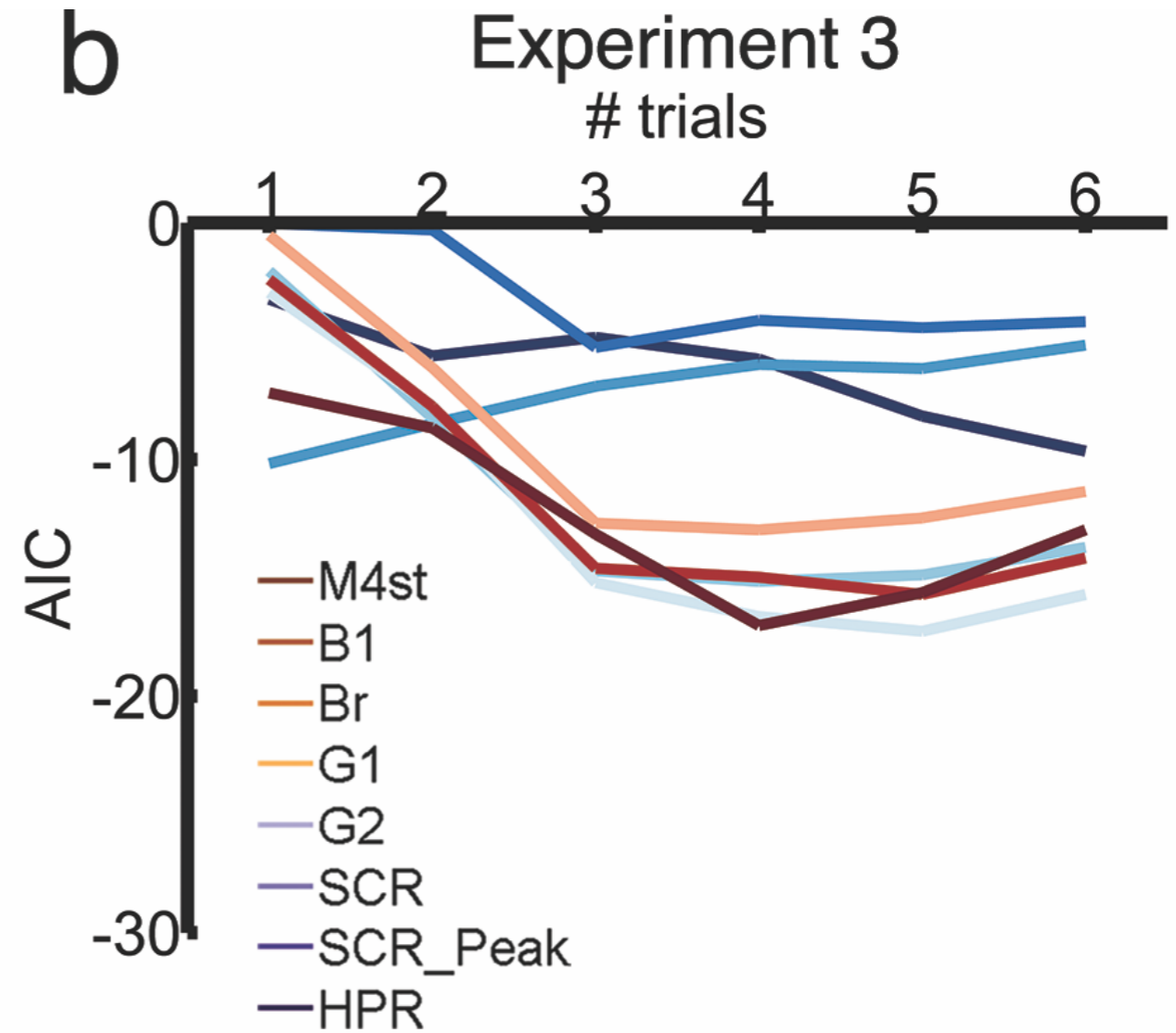
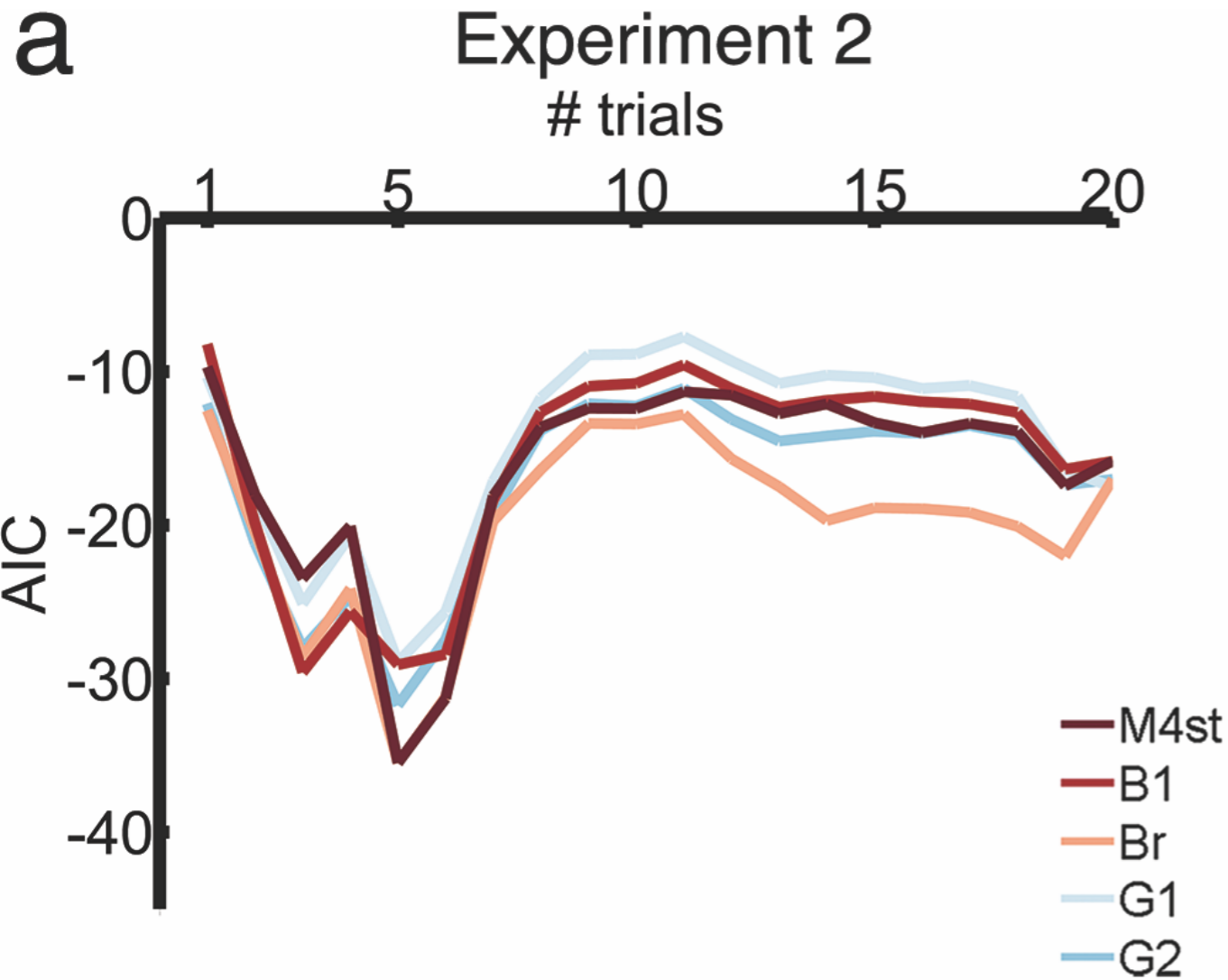
2. pass: GLM
(only matters in case of overlapping responses)



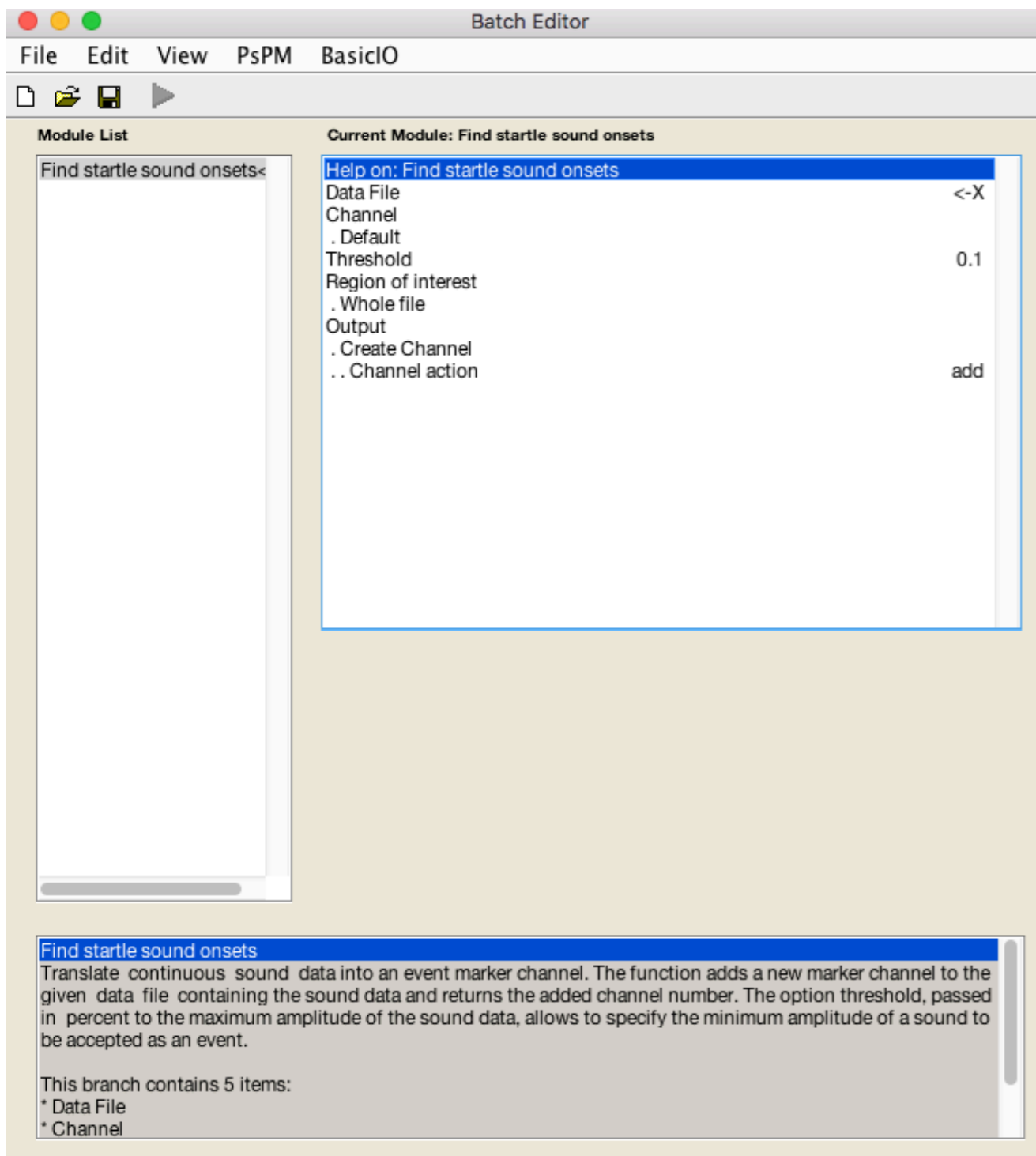
- Development data set: M2ST and M4ST win
- Filter optimisation for both models
- In validation data set (retention), M4ST wins
- In acquisition data set, M4ST wins (but M4 is better -> overfitting of blinks?)

M1	SEBRF	
M2 (ST)	SEBRF + time derivative	ST: single trial
M3	SEBRF + late component	
M4 (ST)	SEBRF with flexible latency	ST: single trial





SEBR: GUI implementation



Batch Editor

File Edit View PsPM BasicIO

Module List

Current Module: Find startle sound onsets

Find startle sound onsets

Help on: Find startle sound onsets

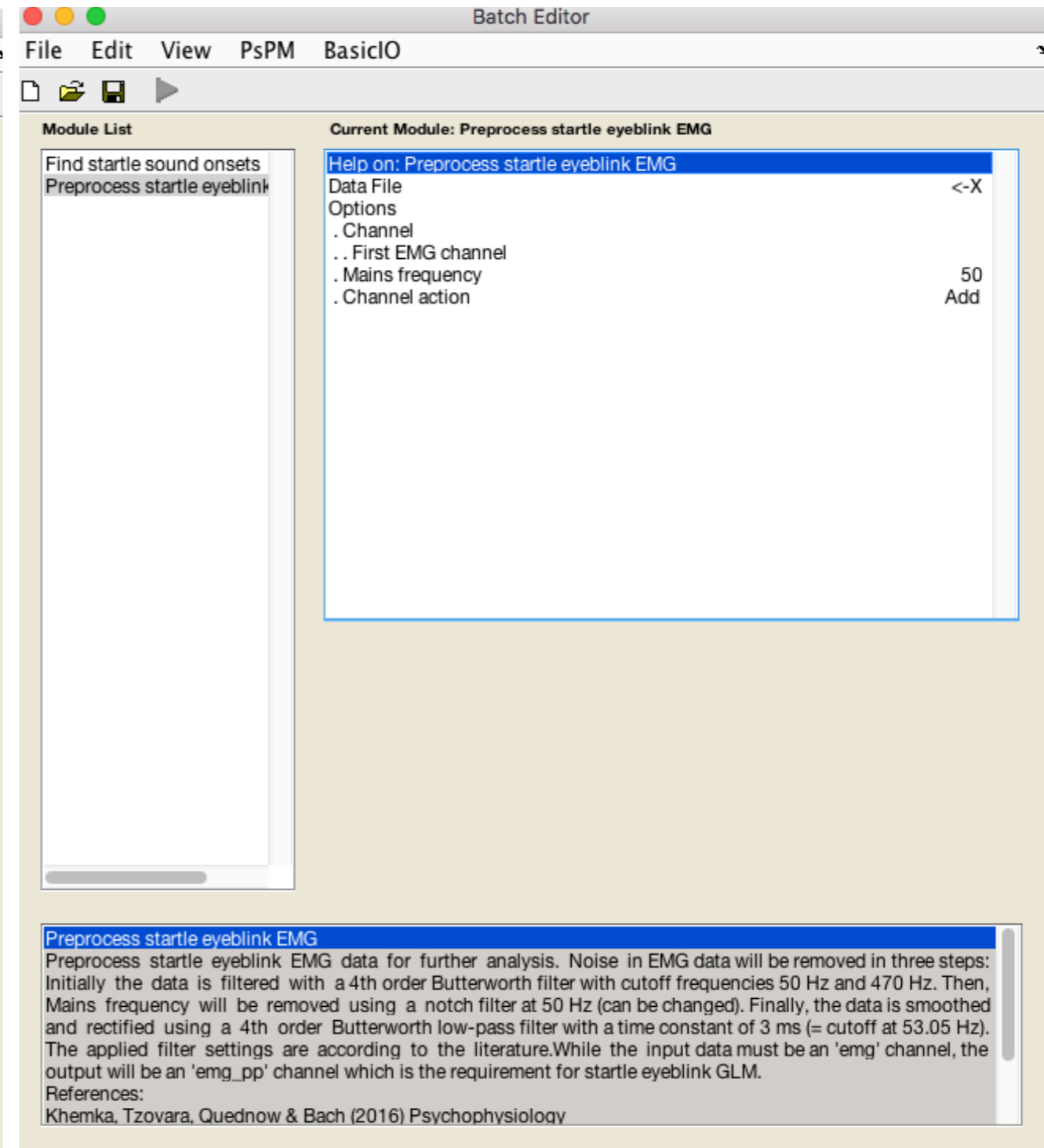
Data File	<-X
Channel	
Default	
Threshold	0.1
Region of interest	
Whole file	
Output	
Create Channel	
Channel action	add

Find startle sound onsets

Translate continuous sound data into an event marker channel. The function adds a new marker channel to the given data file containing the sound data and returns the added channel number. The option threshold, passed in percent to the maximum amplitude of the sound data, allows to specify the minimum amplitude of a sound to be accepted as an event.

This branch contains 5 items:

- * Data File
- * Channel



Batch Editor

File Edit View PsPM BasicIO

Module List

Current Module: Preprocess startle eyeblink EMG

Find startle sound onsets

Preprocess startle eyeblink

Help on: Preprocess startle eyeblink EMG

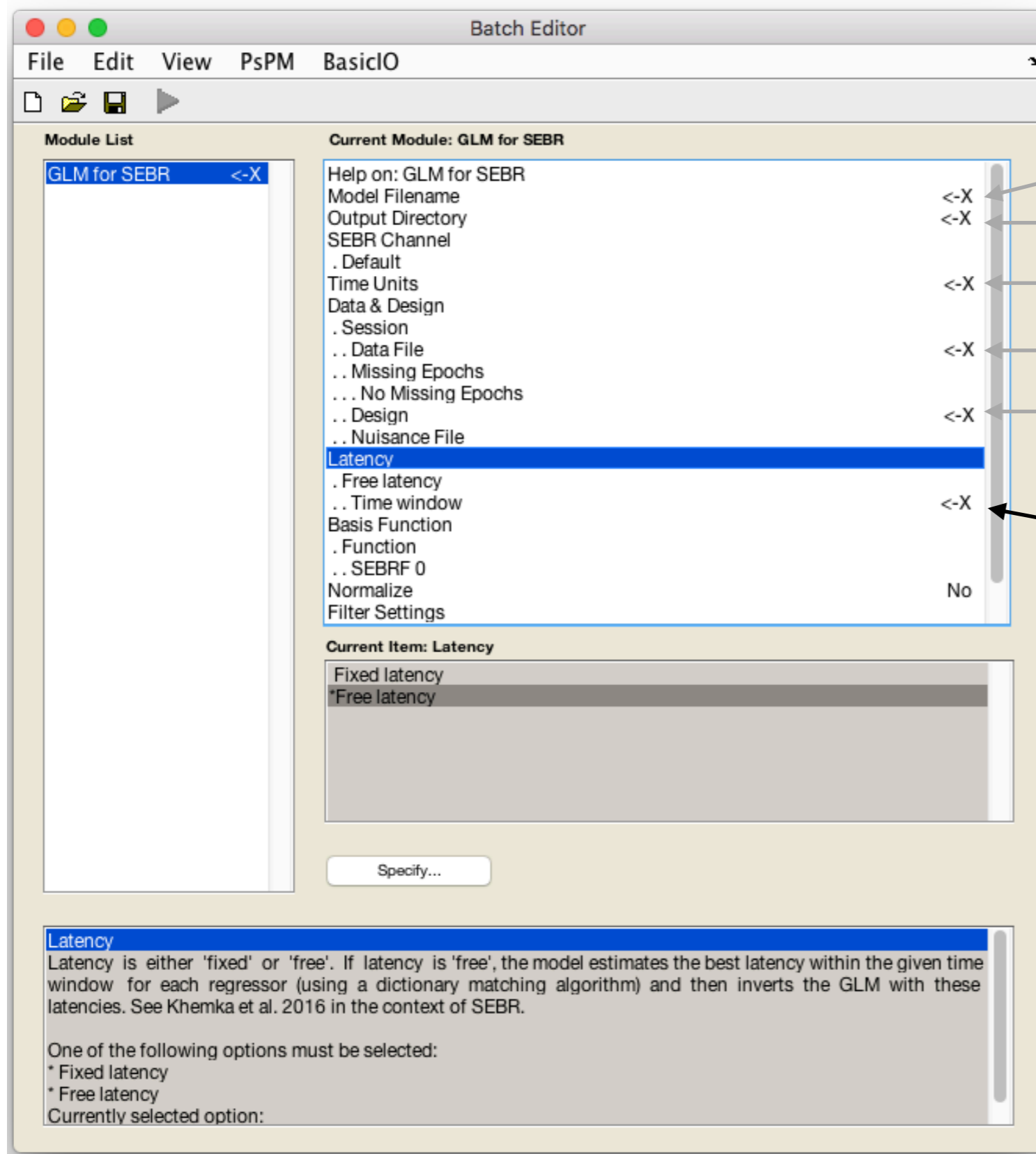
Data File	<-X
Options	
Channel	
First EMG channel	
Mains frequency	50
Channel action	Add

Preprocess startle eyeblink EMG

Preprocess startle eyeblink EMG data for further analysis. Noise in EMG data will be removed in three steps: Initially the data is filtered with a 4th order Butterworth filter with cutoff frequencies 50 Hz and 470 Hz. Then, Mains frequency will be removed using a notch filter at 50 Hz (can be changed). Finally, the data is smoothed and rectified using a 4th order Butterworth low-pass filter with a time constant of 3 ms (= cutoff at 53.05 Hz). The applied filter settings are according to the literature. While the input data must be an 'emg' channel, the output will be an 'emg_pp' channel which is the requirement for startle eyeblink GLM.

References:

Khemka, Tzovara, Quednow & Bach (2016) Psychophysiology



Name for 1st level model file ...

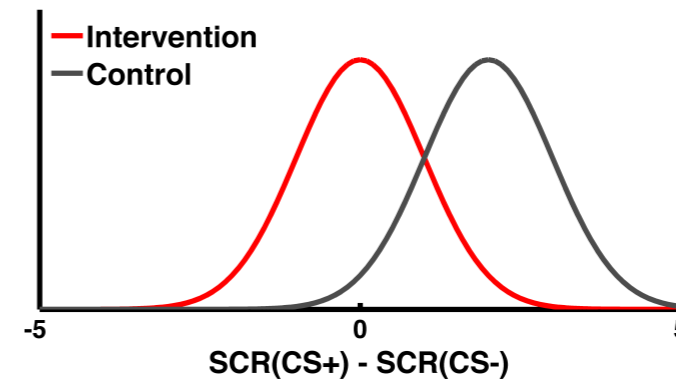
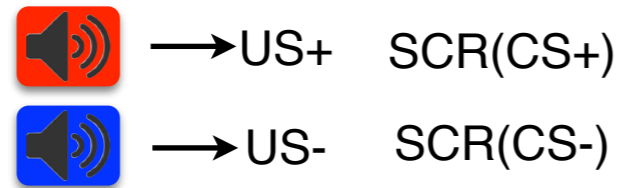
... and directory

Seconds, samples, markers?

Data file (1 per session)

Timings (specify in GUI or 1 file per session)

Latency time window depends on experimental hardware, see Khemka et al. 2017



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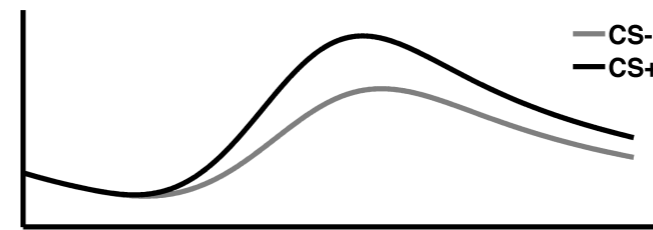
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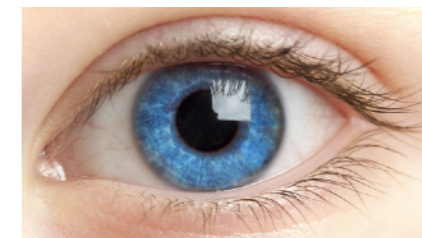
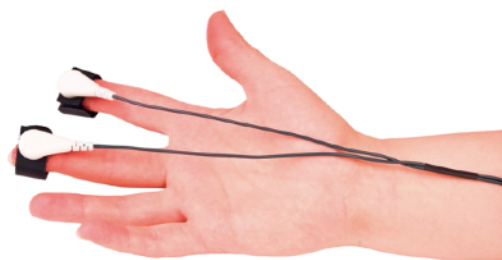
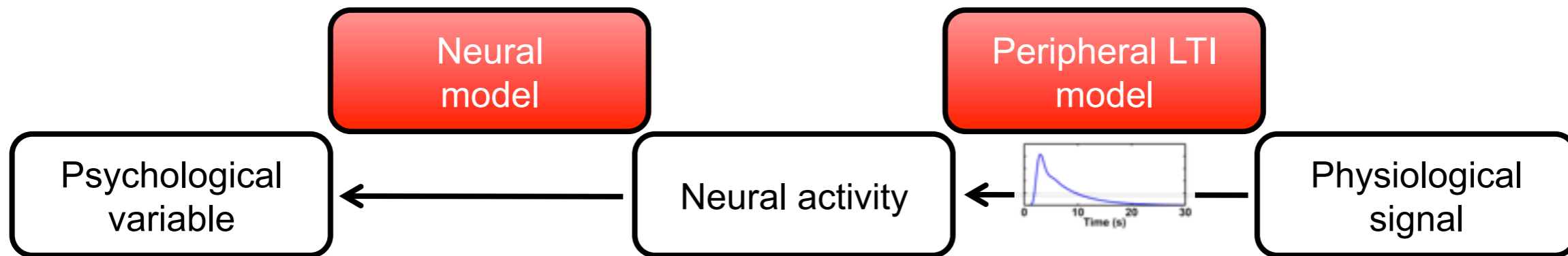
The "best possible" approximation to the true psychological variable.

Memory difference between CS+/CS-?

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Thank you!

Funders



SWISS NATIONAL SCIENCE FOUNDATION



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